



**CNR-INO**

ISTITUTO NAZIONALE DI OTTICA  
CONSIGLIO NAZIONALE DELLE RICERCHE

## Colorimetria: tra fisica e psicofisica

**Speaker:**

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Lezione per il corso di percezione  
visiva

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<https://www.instagram.com/opticalreader/>

# Alcune domande



Cosa è il bianco?

Vediamo tutti i colori allo stesso modo?

Nello spettro elettromagnetico dove sta il marrone?

I daltonici possono guarire?

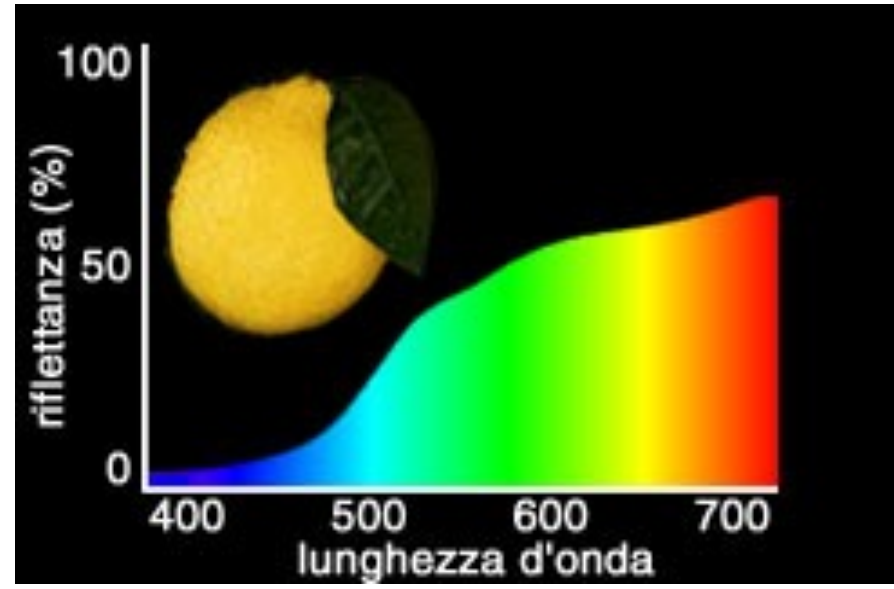
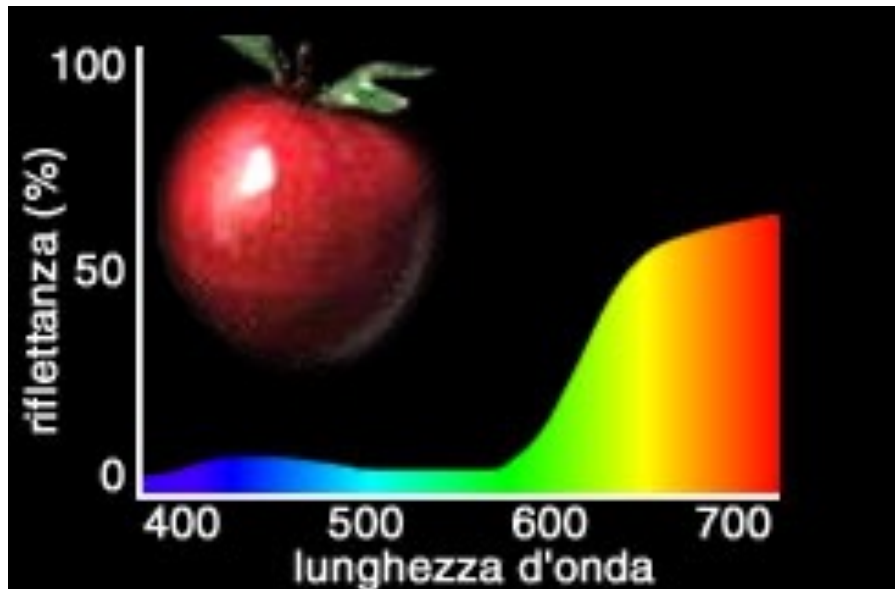
# Da cosa dipende il colore di un oggetto?



- L'oggetto stesso
- Il meccanismo visuale dell'osservatore
- Le qualità spettrali della sorgente luminosa
- Le dimensioni dell'oggetto
- Lo sfondo

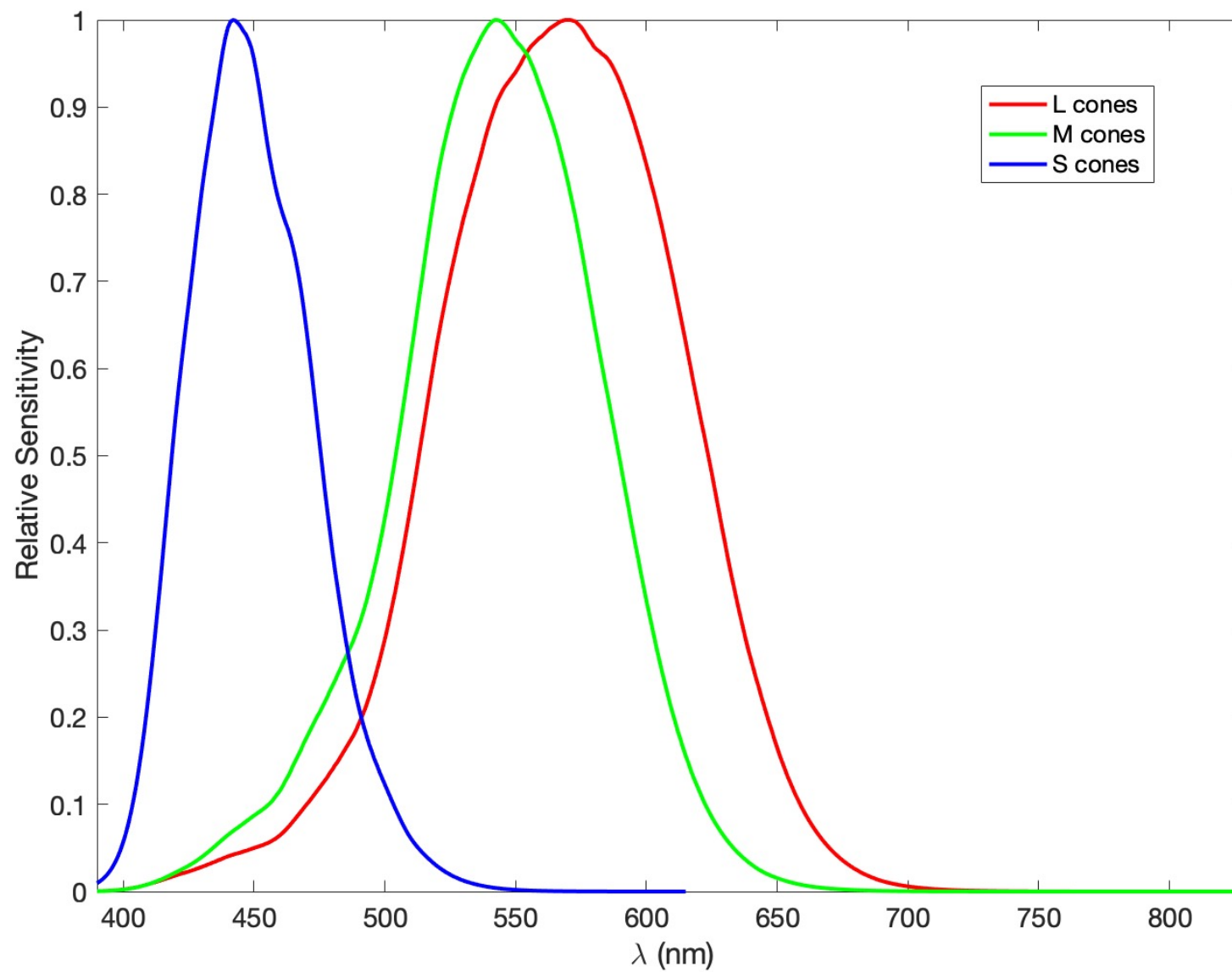


# L'oggetto stesso!

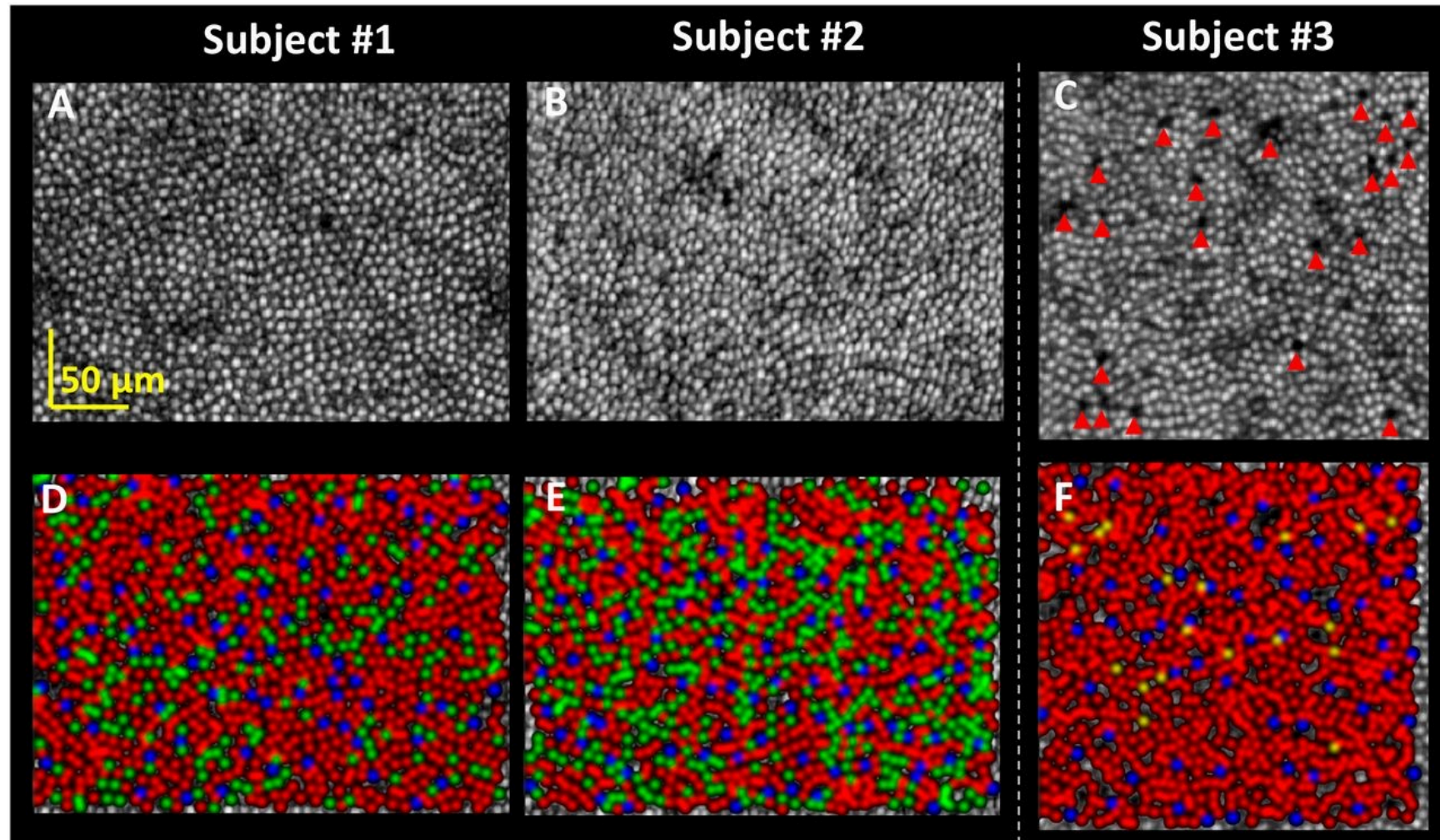


Ma noi non “vediamo” mai questo spettro!

# Sensibilità dei coni



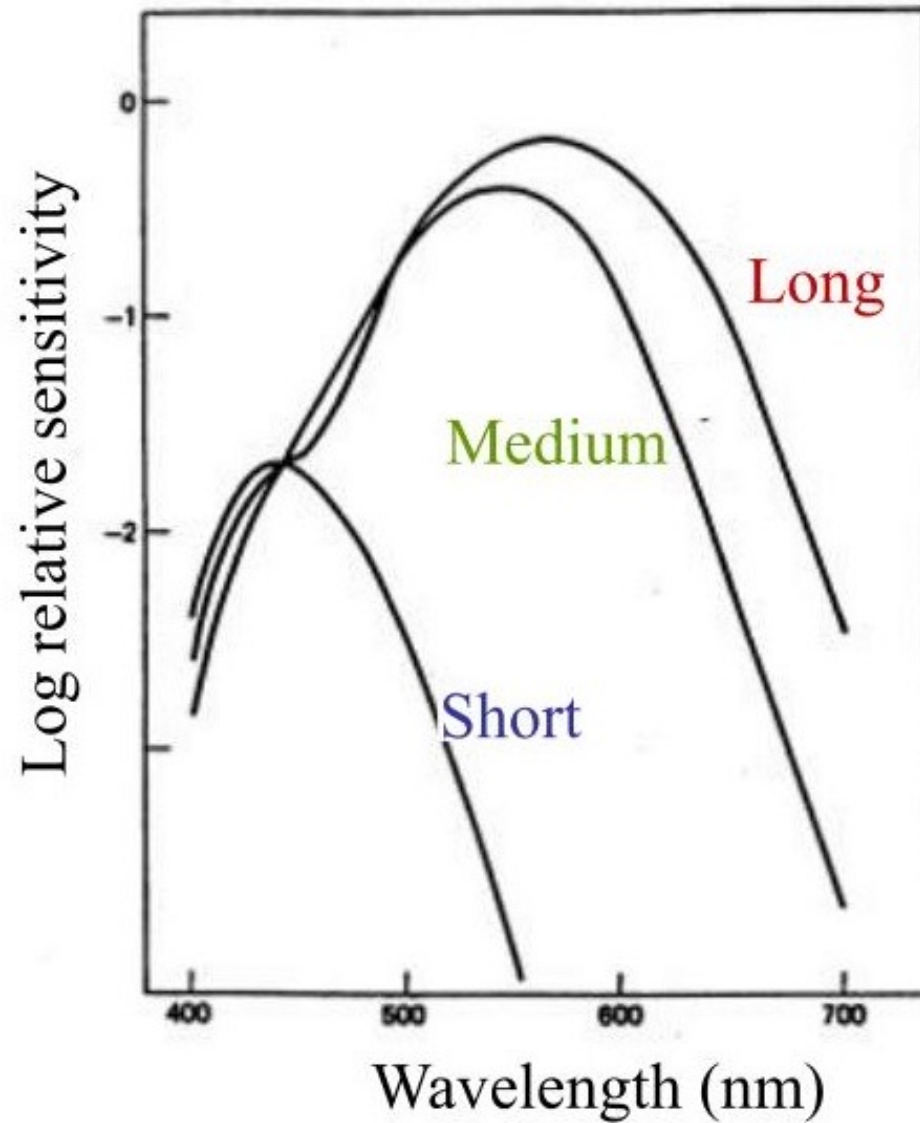
# Mapping the trichromatic cone mosaic of the three subjects.



Furu Zhang et al. PNAS 2019;116:16:7951-7956

PNAS

# Sensibilità reale





# Sensibilità dell'occhio

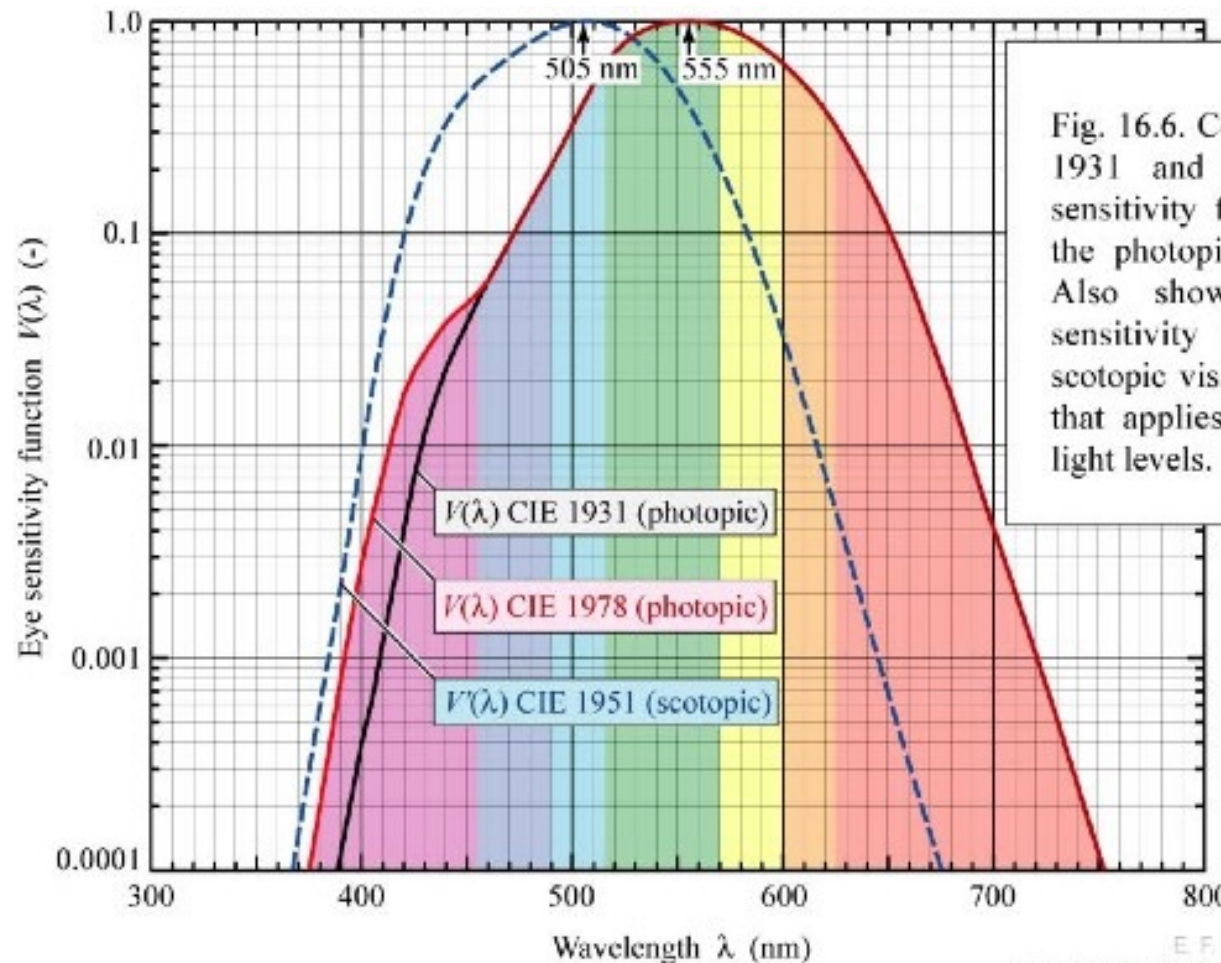


Fig. 16.6. Comparison of CIE 1931 and CIE 1978 eye sensitivity function  $V(\lambda)$  for the photopic vision regime. Also shown is the eye sensitivity function for the scotopic vision regime,  $V'(\lambda)$ , that applies to low ambient light levels.

E. F. Schubert  
*Light-Emitting Diodes* (Cambridge Univ. Press)  
[www.LightEmittingDiodes.org](http://www.LightEmittingDiodes.org)

	REGIONE FOTOPICA	$>3 \text{ Cd m}^{-2}$ (CIE 1924)
$3 \text{ Cd m}^{-2} >$	REGIONE MESOPICA	$>10^{-3} \text{ Cd m}^{-2}$
$10^{-3} \text{ Cd m}^{-2} >$	REGIONE SCOTOPICA	(CIE 1951)

# Due colori “uguali”



In questo approccio quando due colori X e Y sono indistinguibili li chiameremo uguali:  $X=Y$  (è l'eguaglianza metamerica)

Se due distribuzioni spettrali sono indistinguibili, e se sommiamo a ciascuna una certa luce, le nuove misture sono indistinguibili:  $X+Z=Y+Z$

# Ancora tre colori!



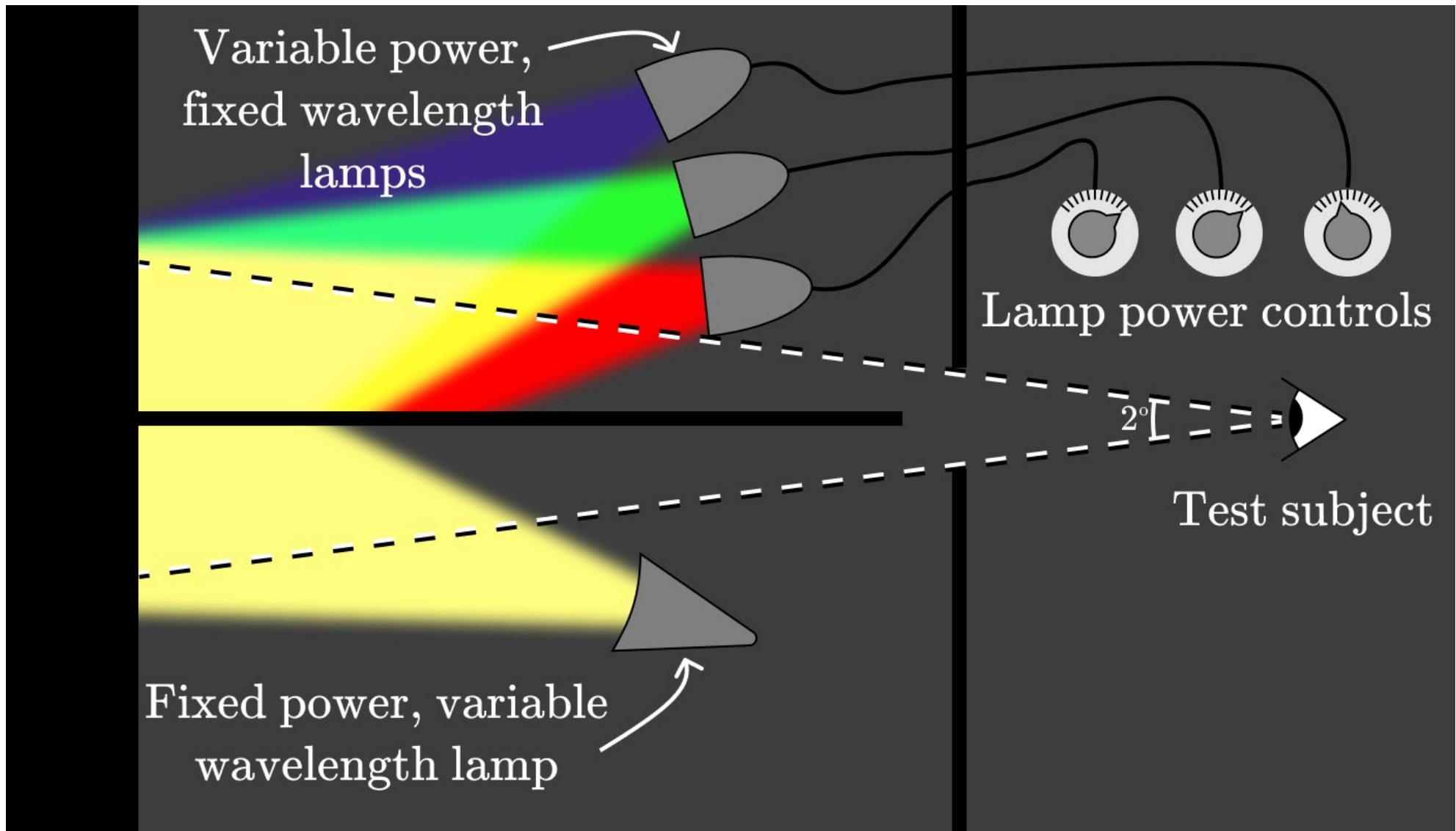
Tre differenti luci colorate qualsiasi (purché nessuno dei tre colori possa essere ottenuto per mescolanza degli altri due) possono essere mischiate per ottenere qualunque colore

$$X=aA+bB+cC$$

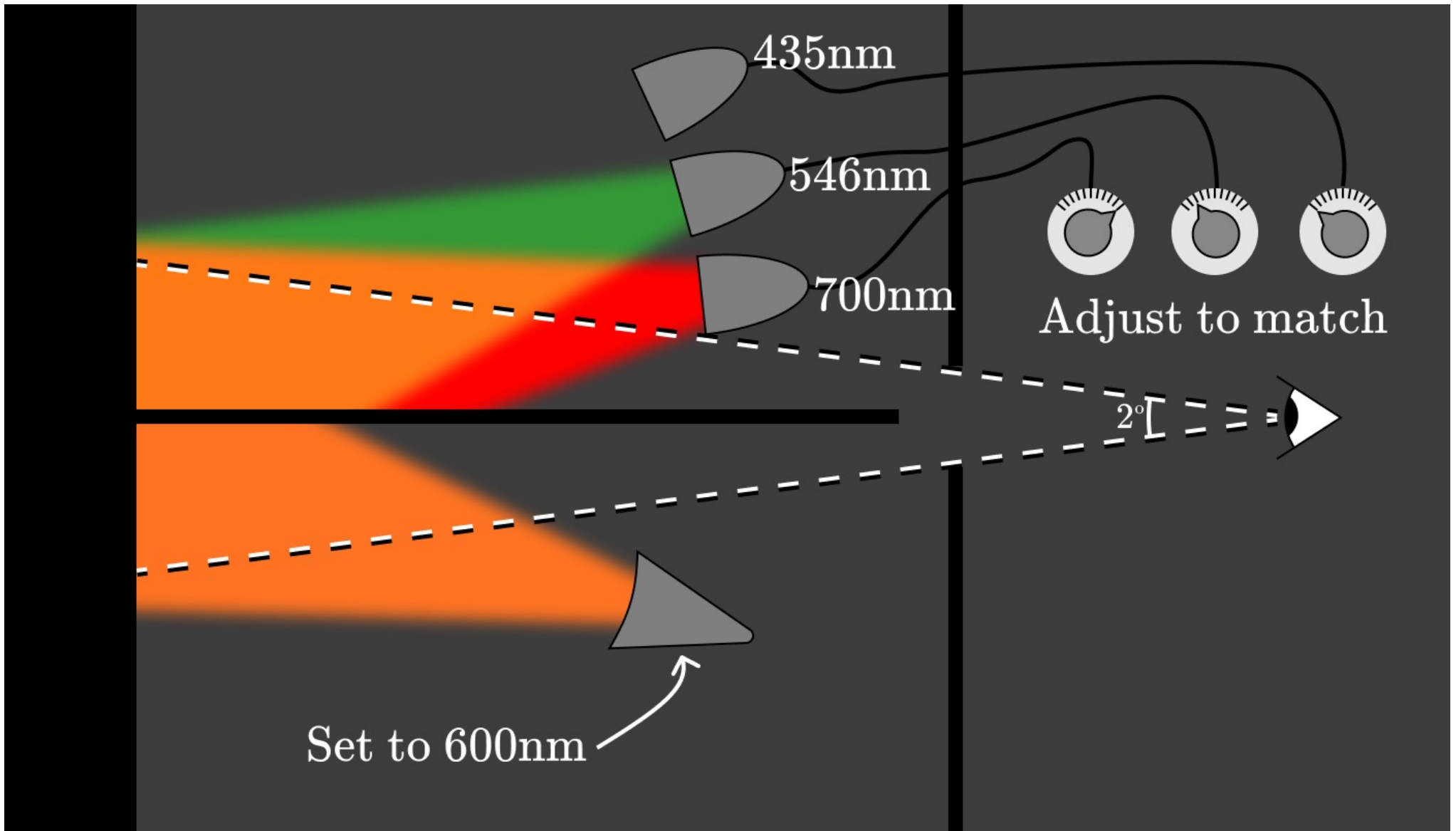
(A patto che la somma sia vista in maniera **algebrica**)



# Esperimento di color matching

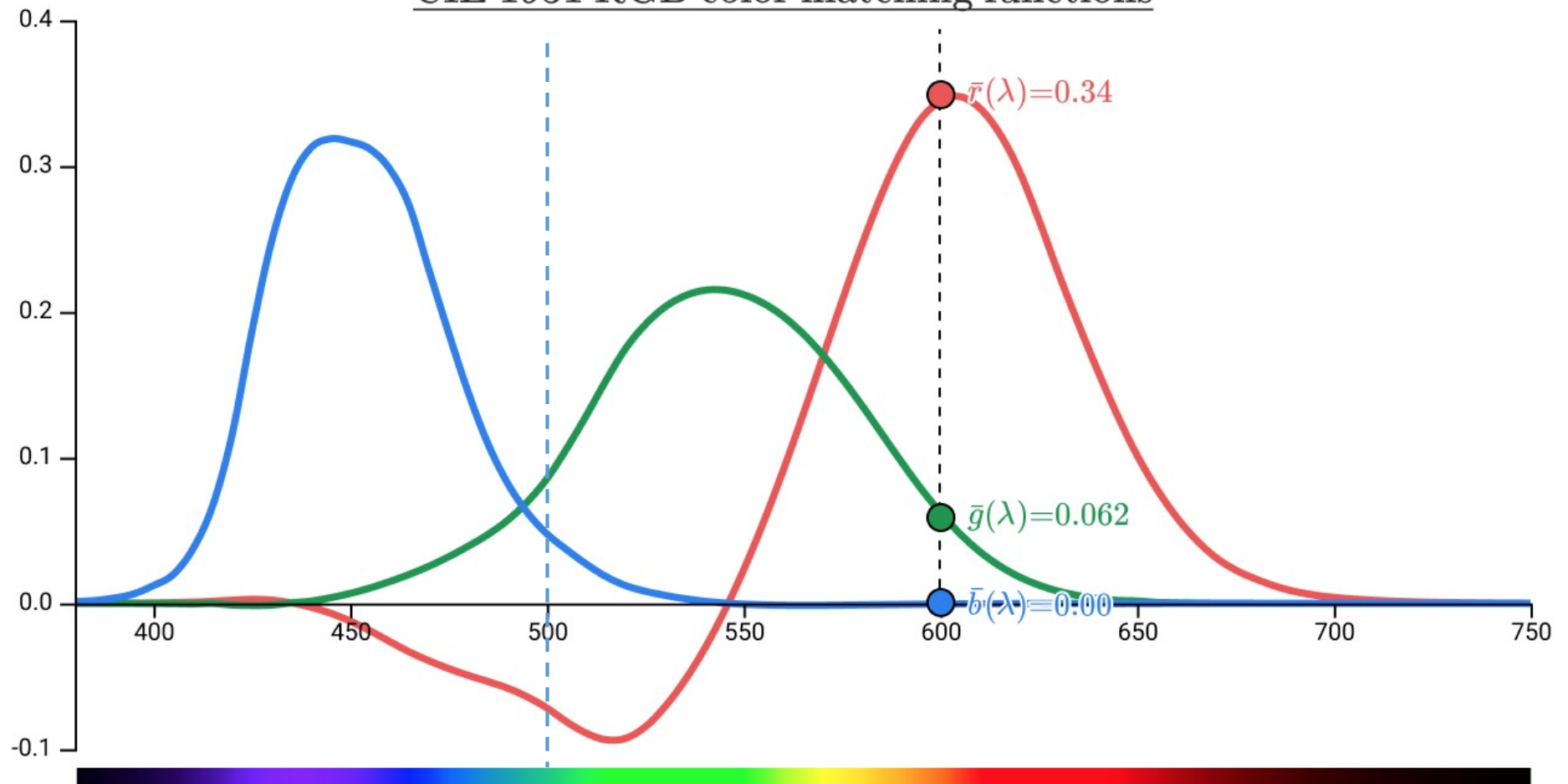


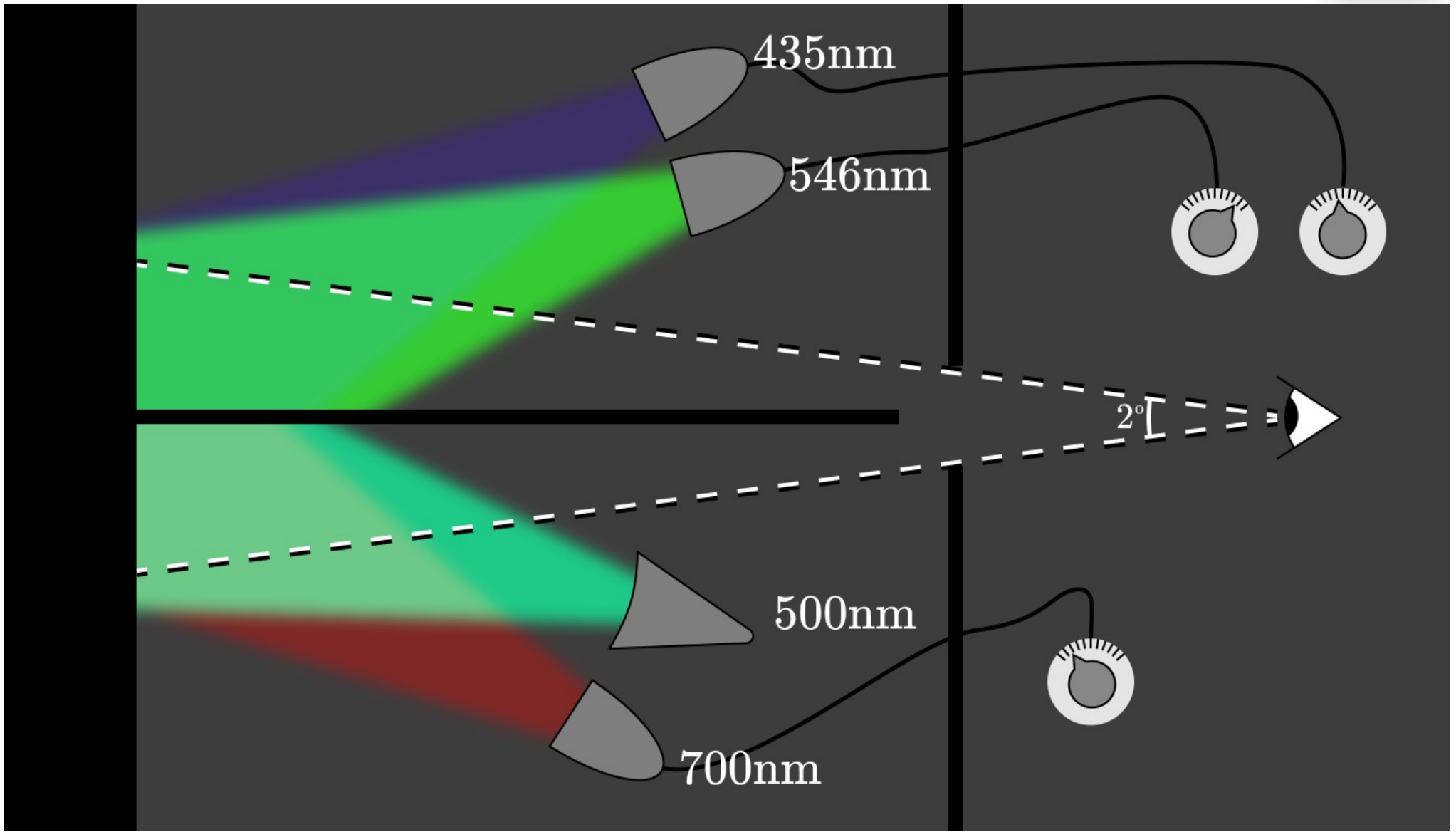






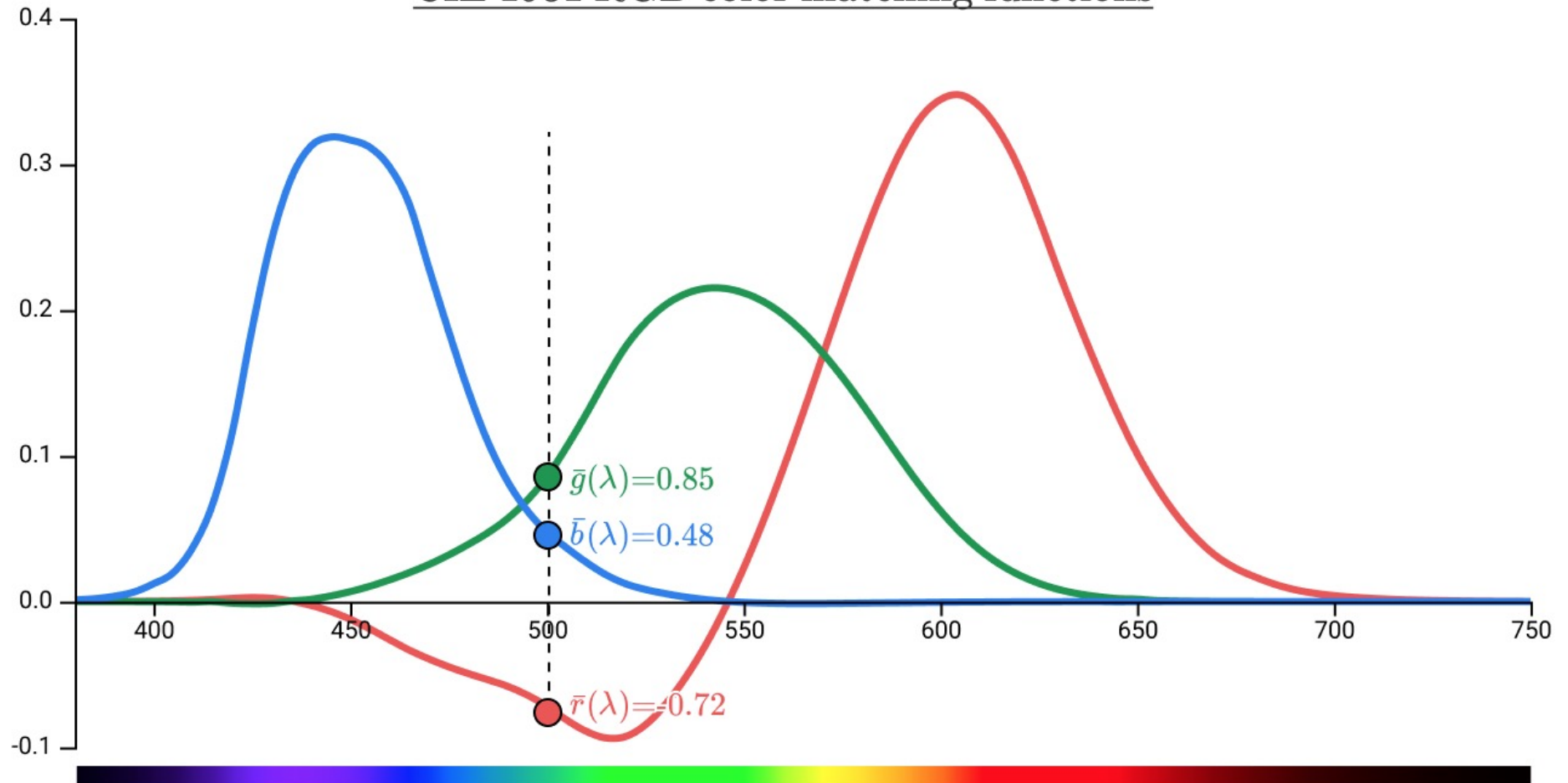
### CIE 1931 RGB color matching functions



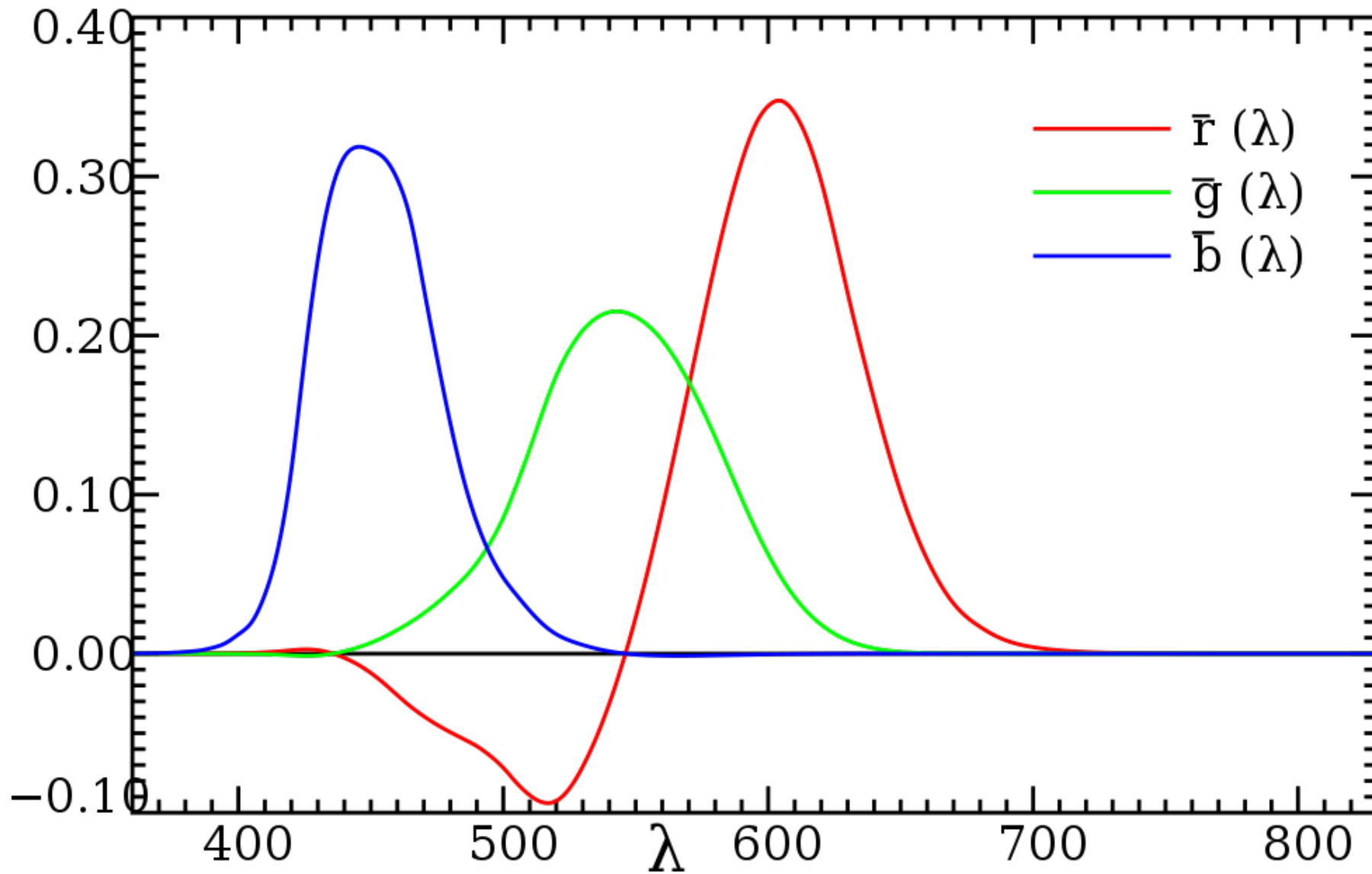




## CIE 1931 RGB color matching functions



# Risultato dell'esperimento di matching



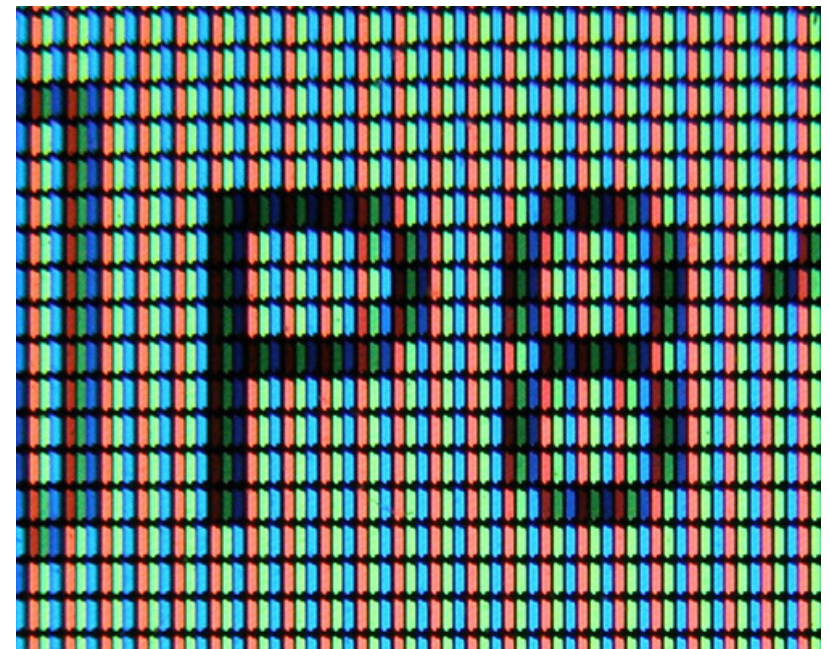
# Ancora tre colori!



Tre differenti luci colorate qualsiasi (purché nessuno dei tre colori possa essere ottenuto per mescolanza degli altri due) possono essere mischiate per ottenere qualunque colore

$$X=aA+bB+cC$$

(A patto che la somma sia vista in maniera algebrica)

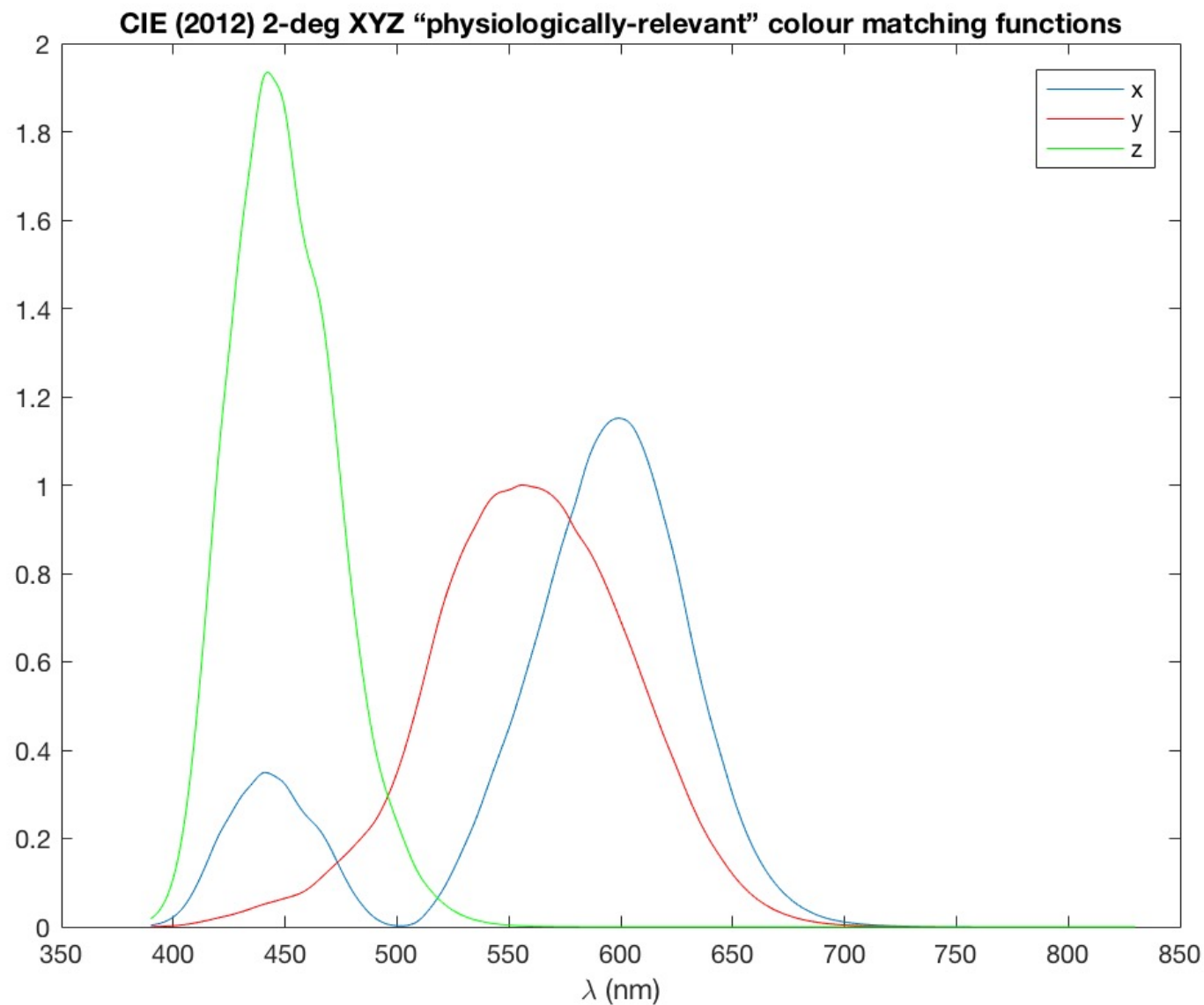


# Nessuna soluzione



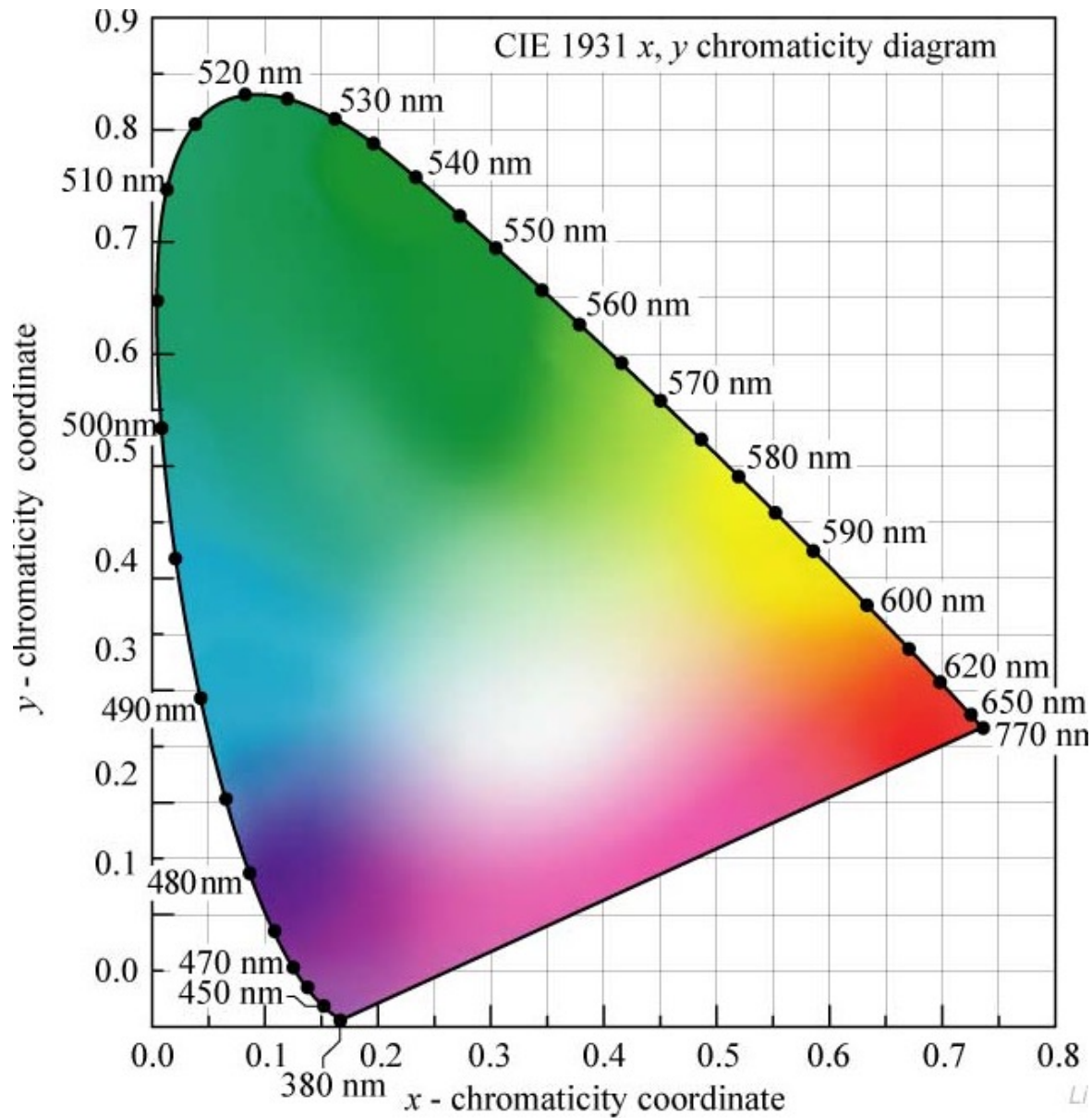
Non esiste nessuna terna di colore che possa riprodurre tutti i colori dello spettro ( e men che meno tutti i colori, dato che i colori puri dello spettro ne sono un sottoinsieme)

# CIE (2012) 2-deg XYZ “physiologically-relevant” colour matching functions

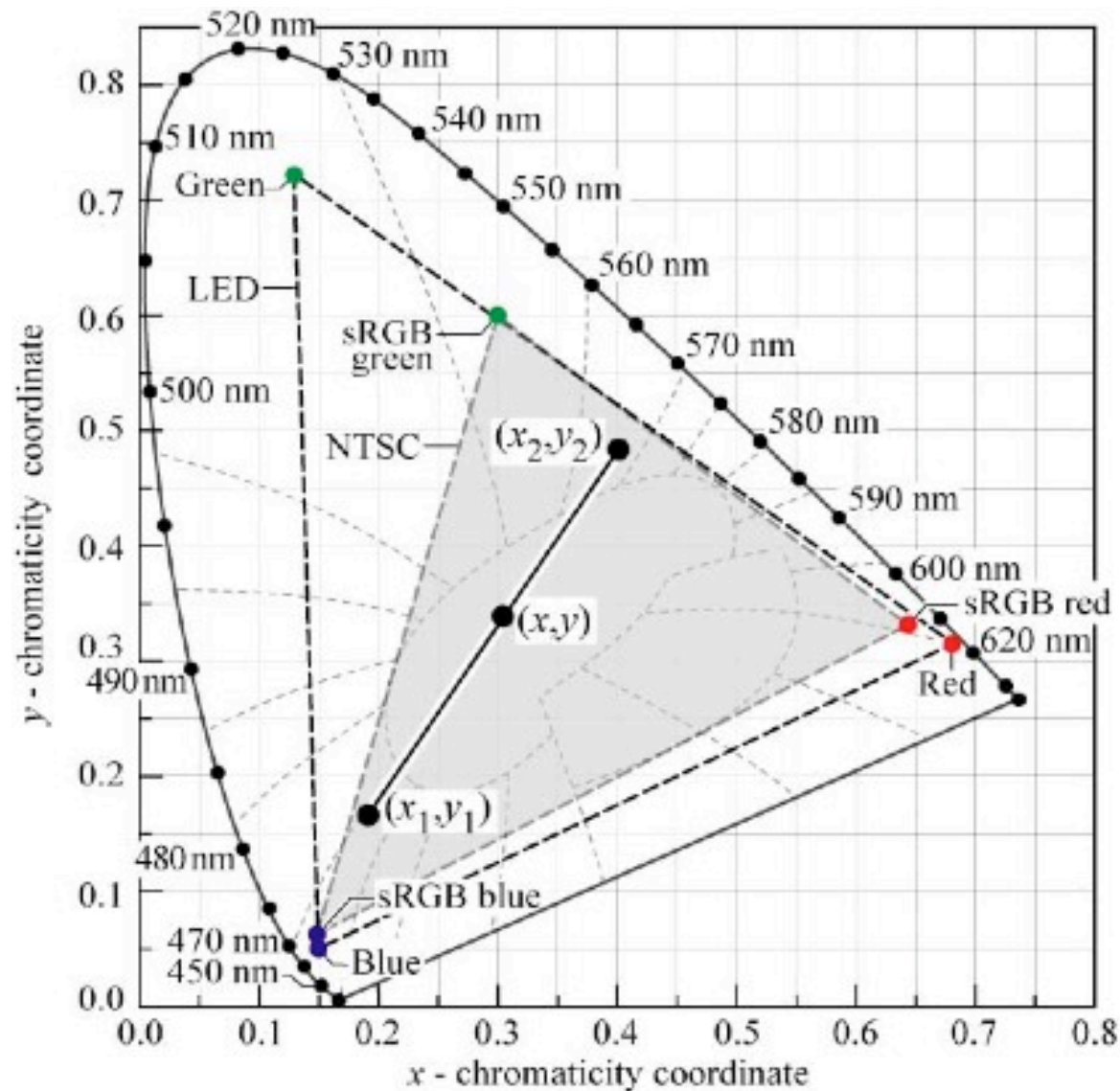




# CIE 1931

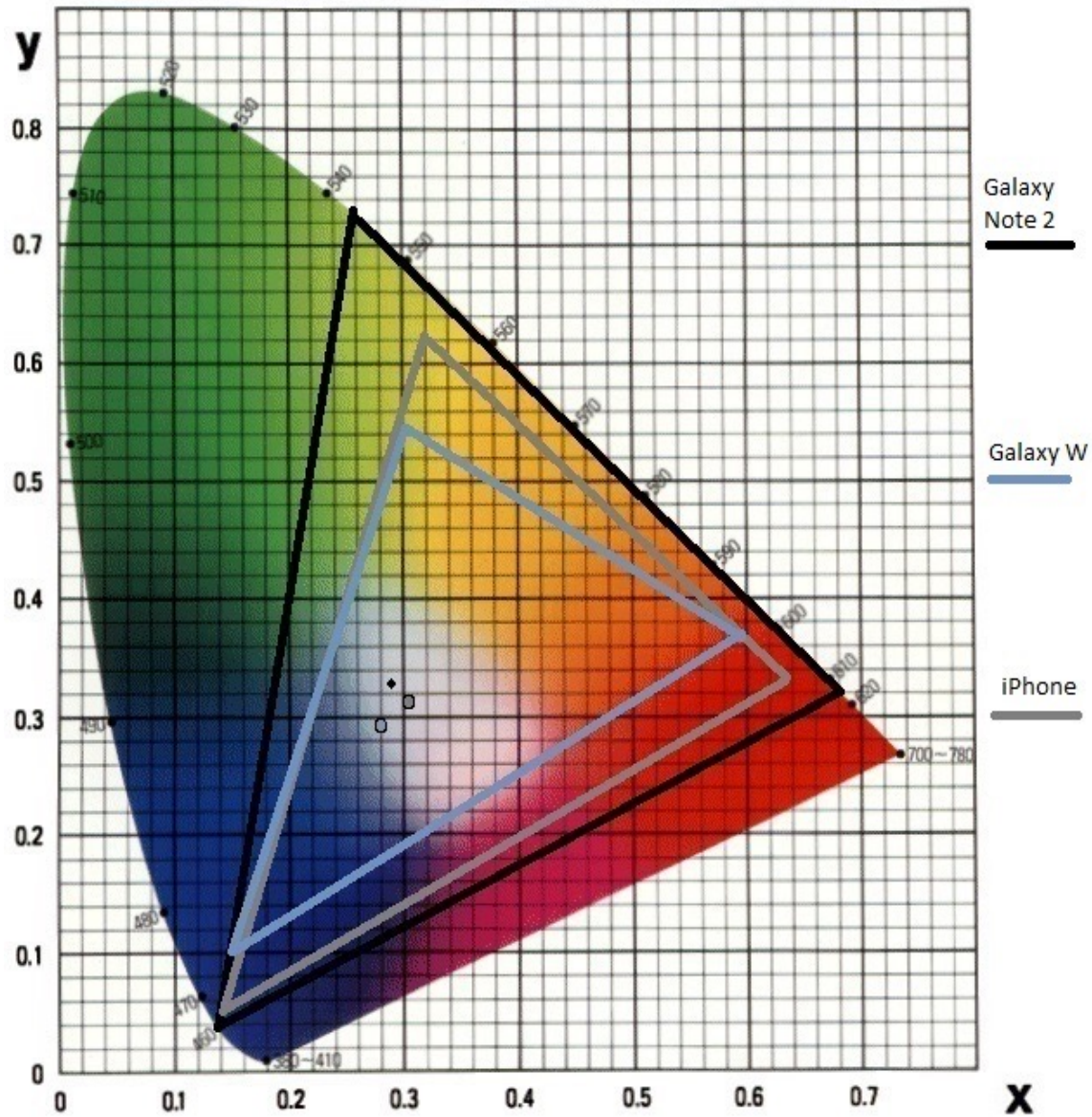


# Quali colori si ottengono?

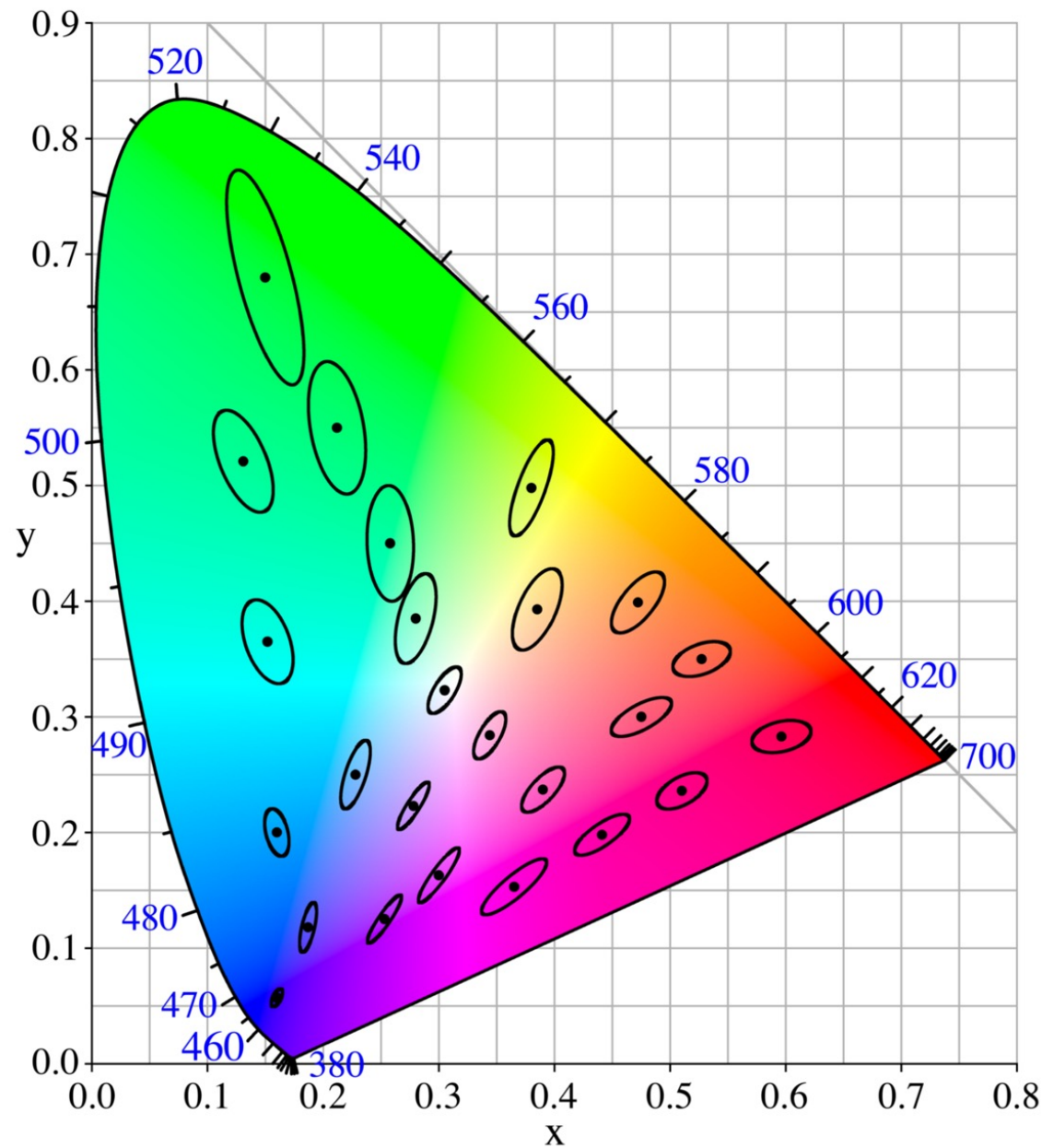


Anche usando 5, 6, 7 colori di base non è possibile ottenerli tutti

# Colour gamut



# Ellissi di Mac Adam e non linearità

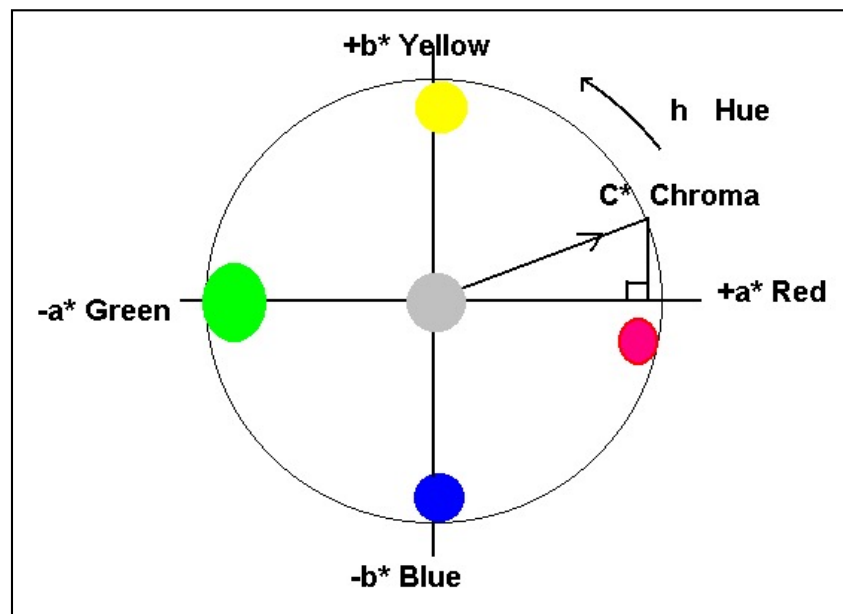
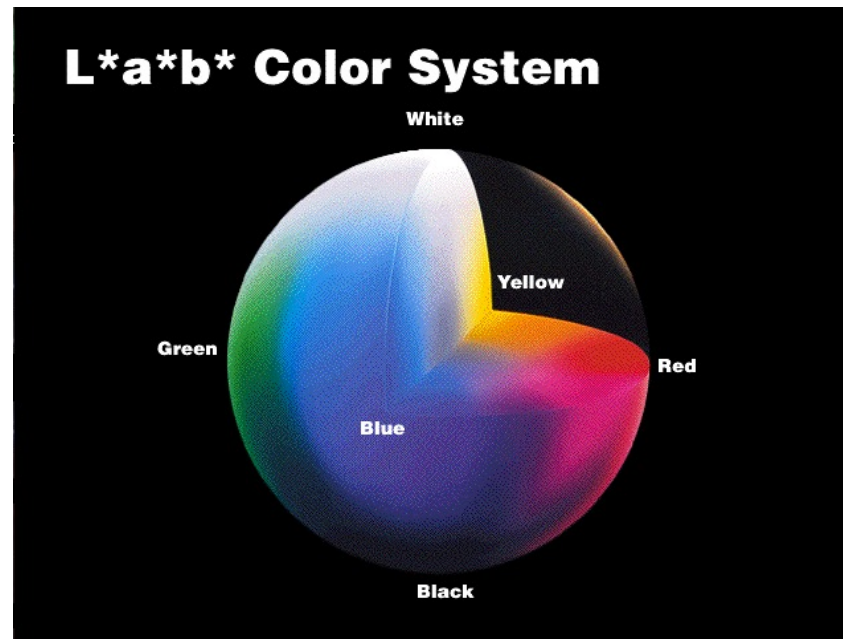




# Miglioramenti di CIE 1931



- Lab
- LCh
- HLab
- CMC



# Tanti spazi colore (and counting)

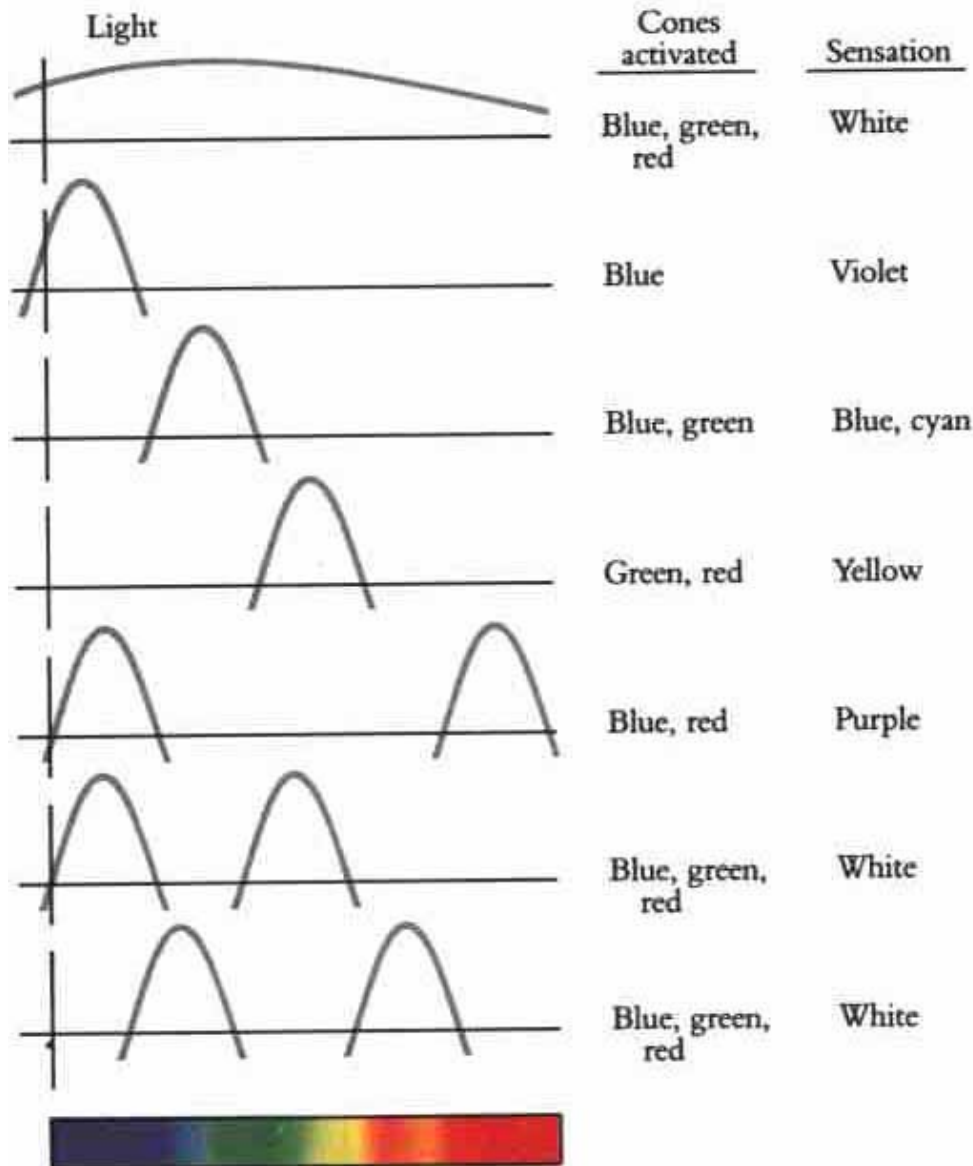


related to the CIE standard systems.

## Historical steps/stages of vision/systems

	First stage of vision: transduction	Second stage of vision: colour difference and illuminant discounting	Third stage of vision: colour appearance and adaptation
	Psychophysics (Chapter 9)	Psychometrics (Chapter 11)	Colour appearance
v i s u a l	Visual field < 4°  CIE 1931 standard observer (X, Y, Z),  Vos observer 2° CIE fundamental observer	CIELUV system ( $L^*$ , $u^*$ , $v^*$ ) CIELAB system ( $L^*$ , $a^*$ , $b^*$ )	CIECAM97 CIECAM02 Retinex
f i e l d	10° visual field  CIE 1964 supplementary standard observer ( $X_{10}$ , $Y_{10}$ , $Z_{10}$ )  10° CIE fundamental observer	CIELUV system ( $L^*_{10}$ , $u^*_{10}$ , $v^*_{10}$ ) CIELAB system ( $L^*_{10}$ , $a^*_{10}$ , $b^*_{10}$ )	

# Stessa percezione, diverso spettro



La sensazione di bianco può essere dovuta a uno spettro continuo, ma anche addirittura a due radiazioni colorate

Non è vero che il bianco è la somma di tutti i colori

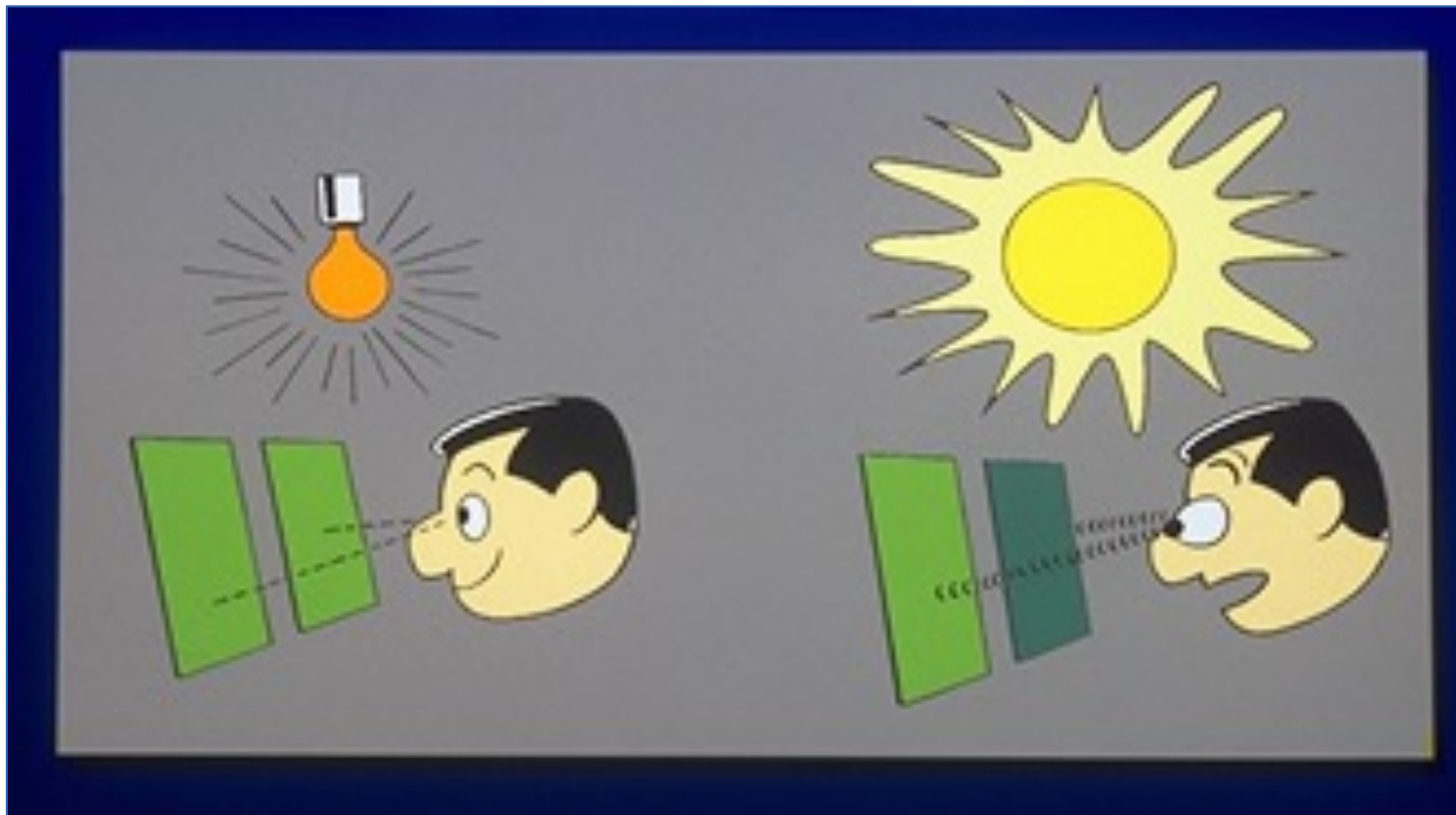
E' vero che la somma di tutti i colori è bianco

Ma il bianco di uno spettro continuo è come l'altro bianco?

# Il metamerismo

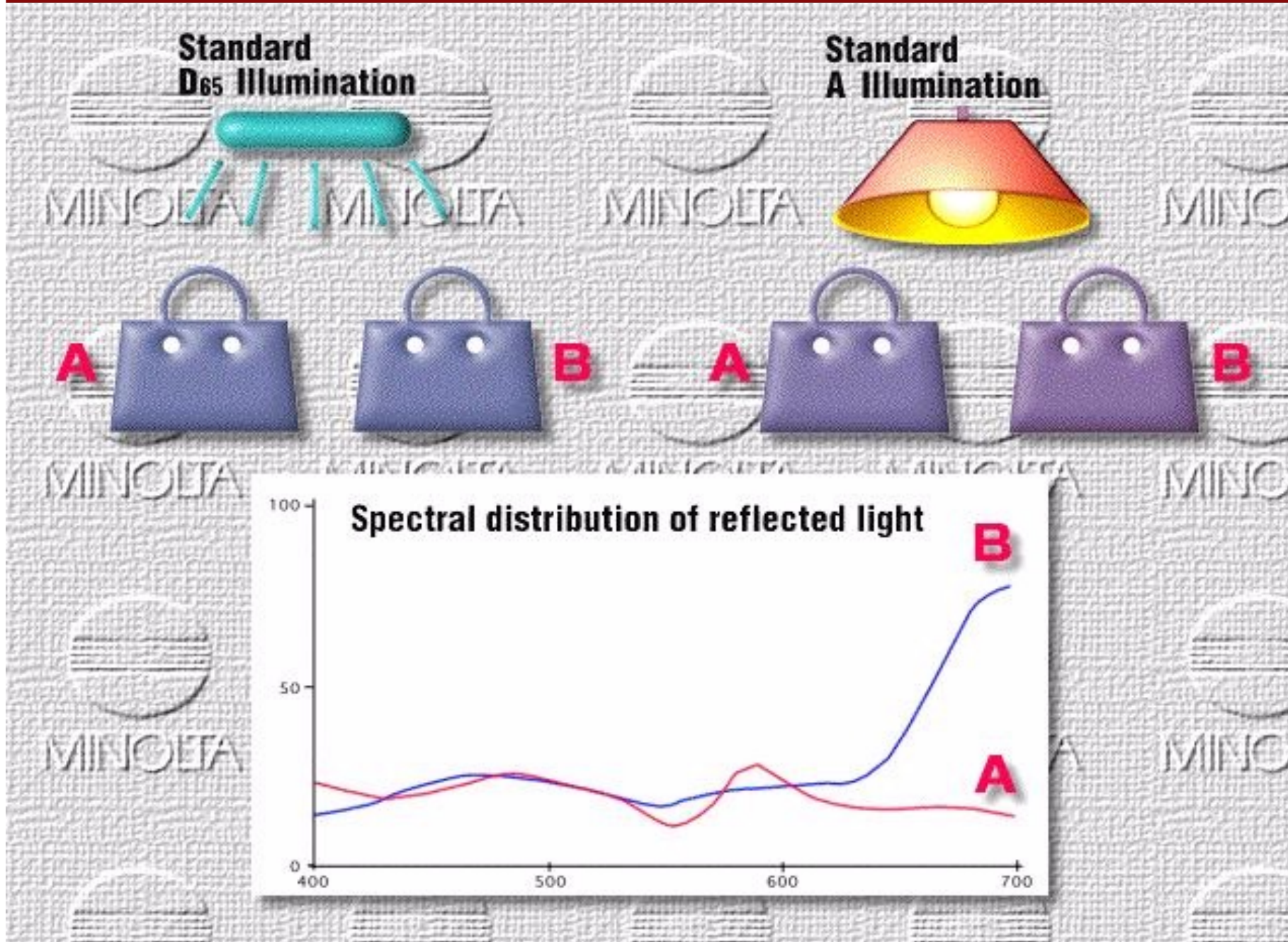


- Due colori che sembrano gli stessi ma che hanno differenti energie in funzione della lunghezza d'onda si chiamano metamericici

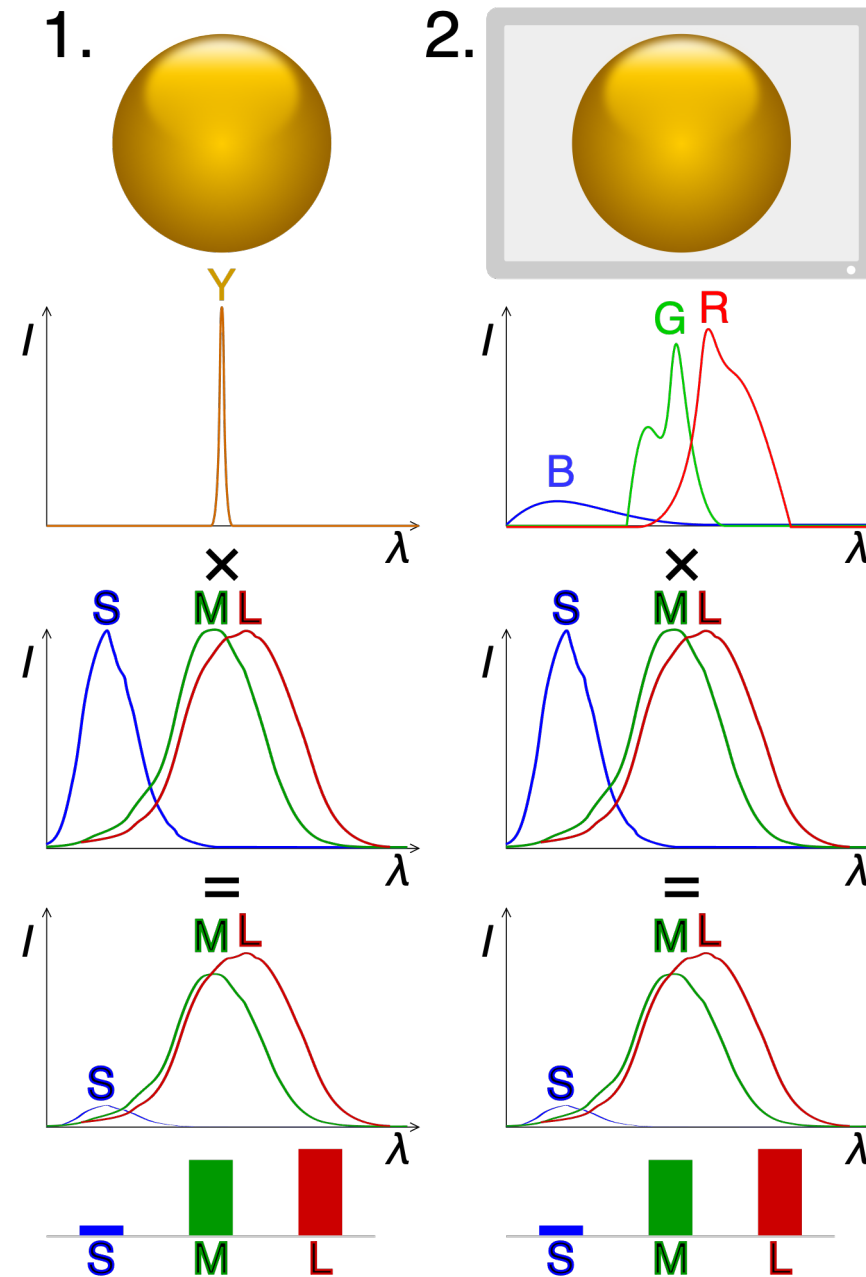




# Un esempio



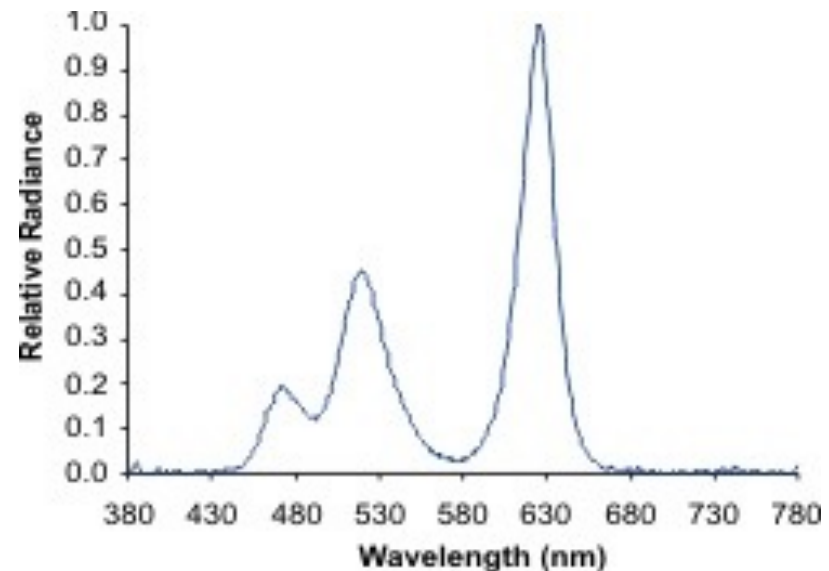
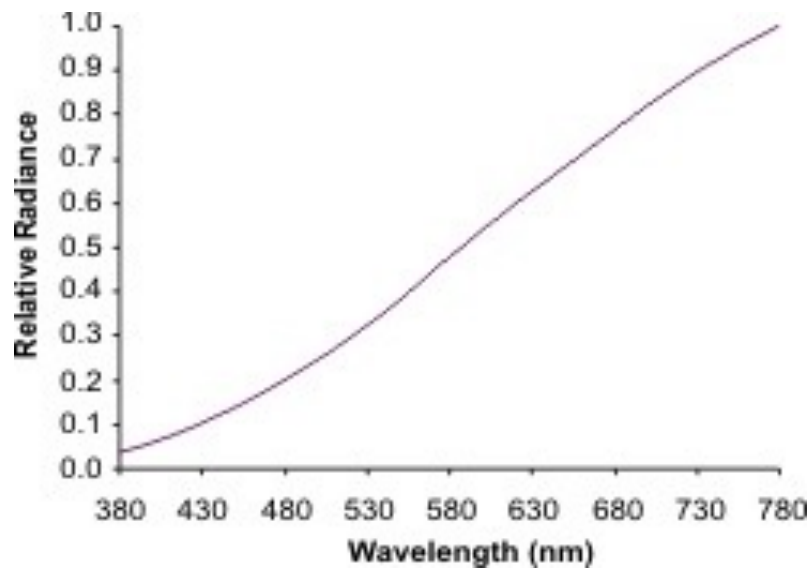
# Spettri diversi, colori uguali



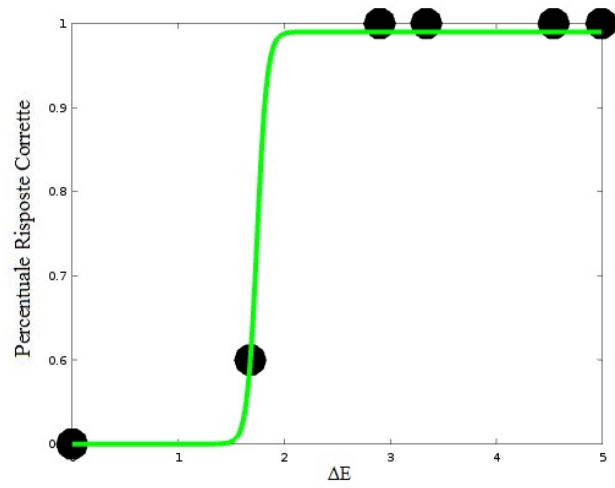
# Differenze in riflessione



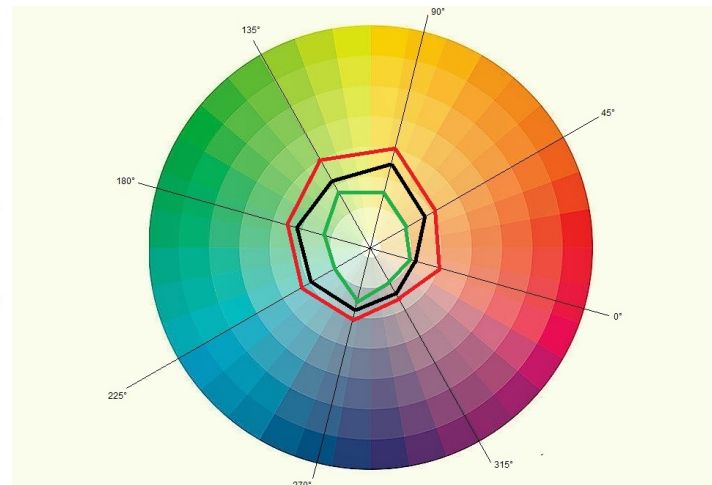
- Due bianchi identici come colore “di sorgente” possono dare riflessioni molto diverse su oggetti colorati



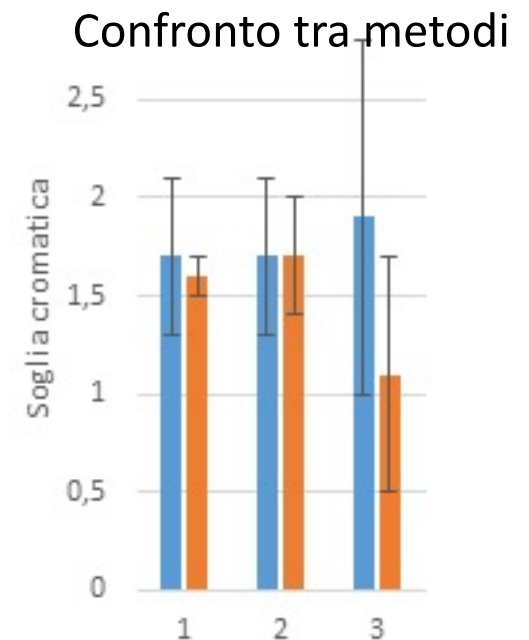
# Obiettivi dell'esperimento



Soglia cromatica

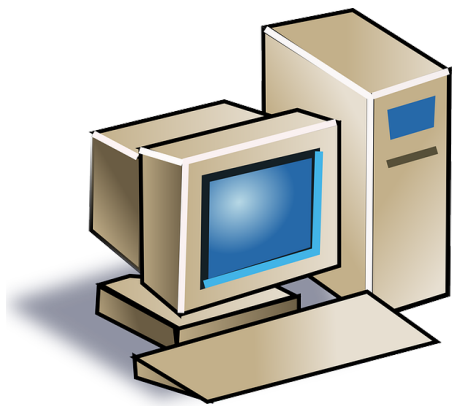


Area cromatica

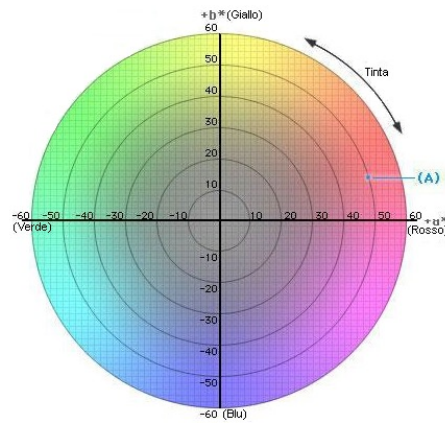




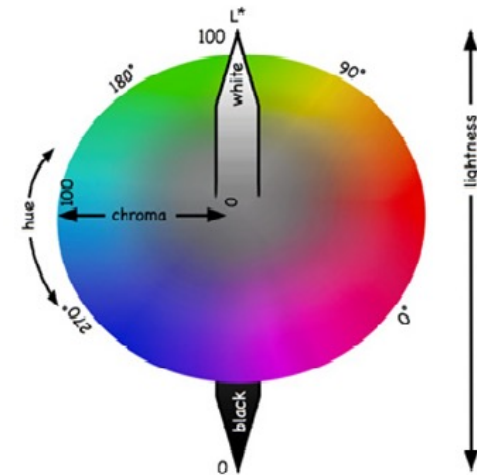
# Calibrazione e definizione dello spazio cromatico



Monitor



CIELab

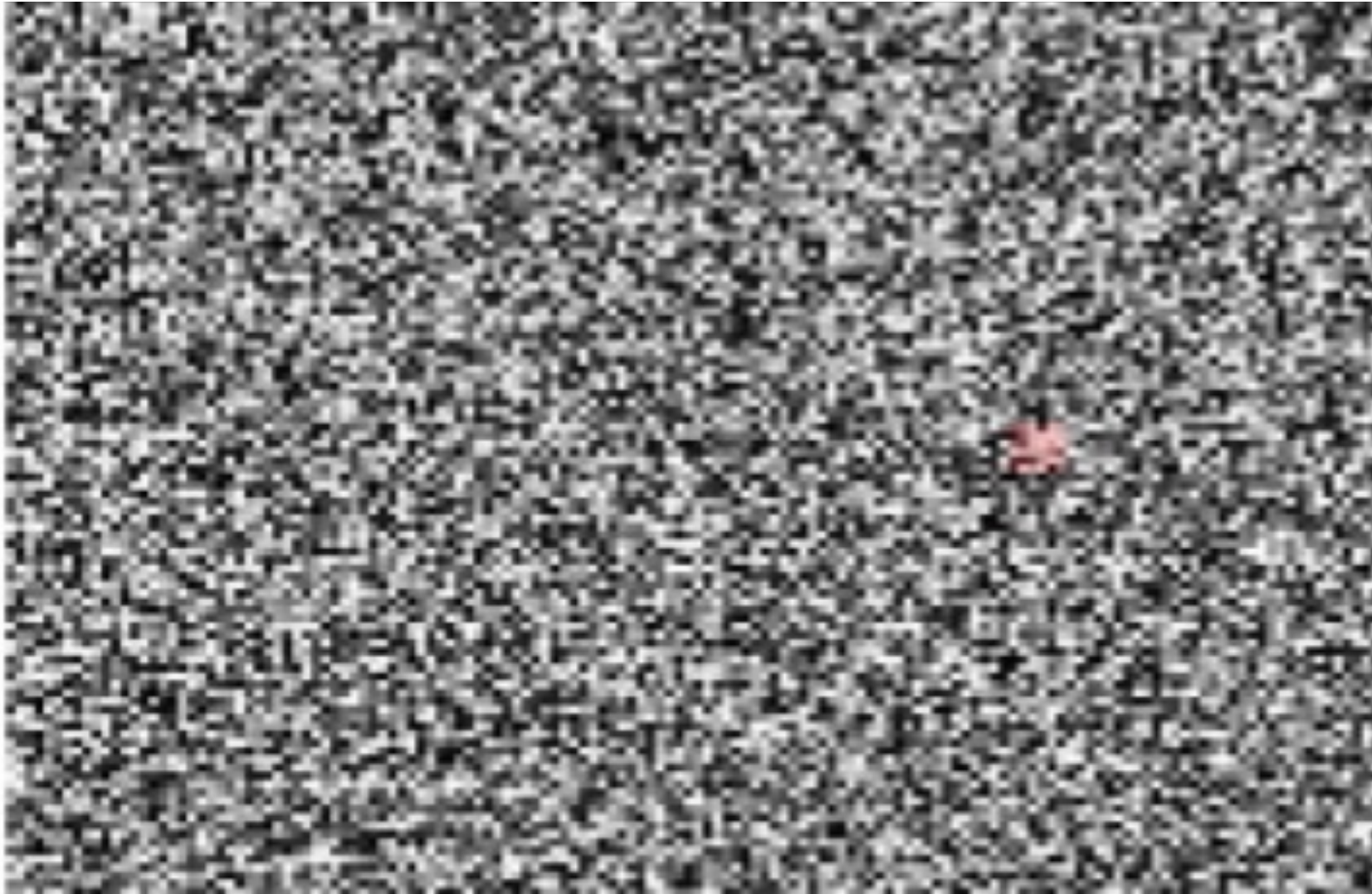


CIElch

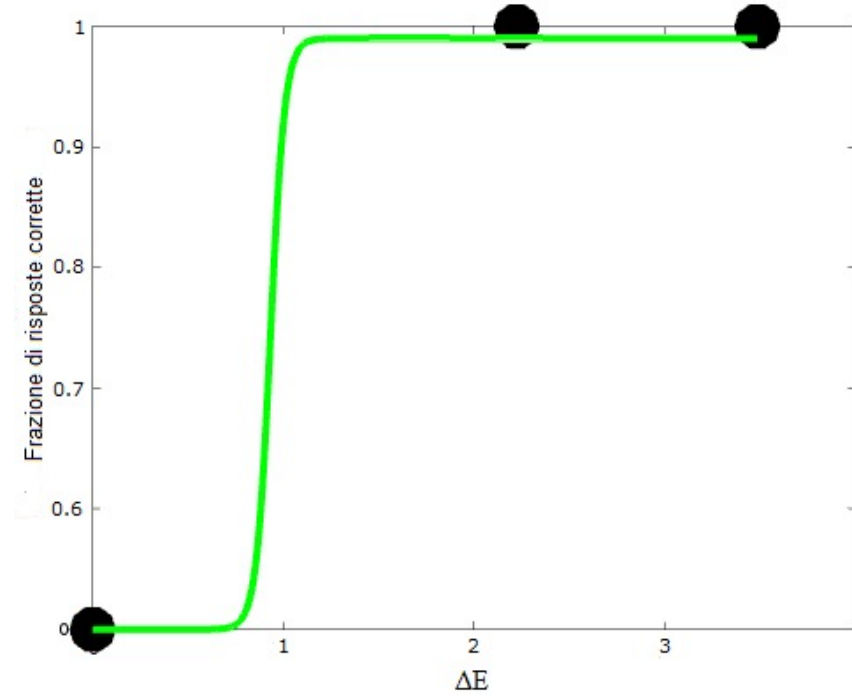
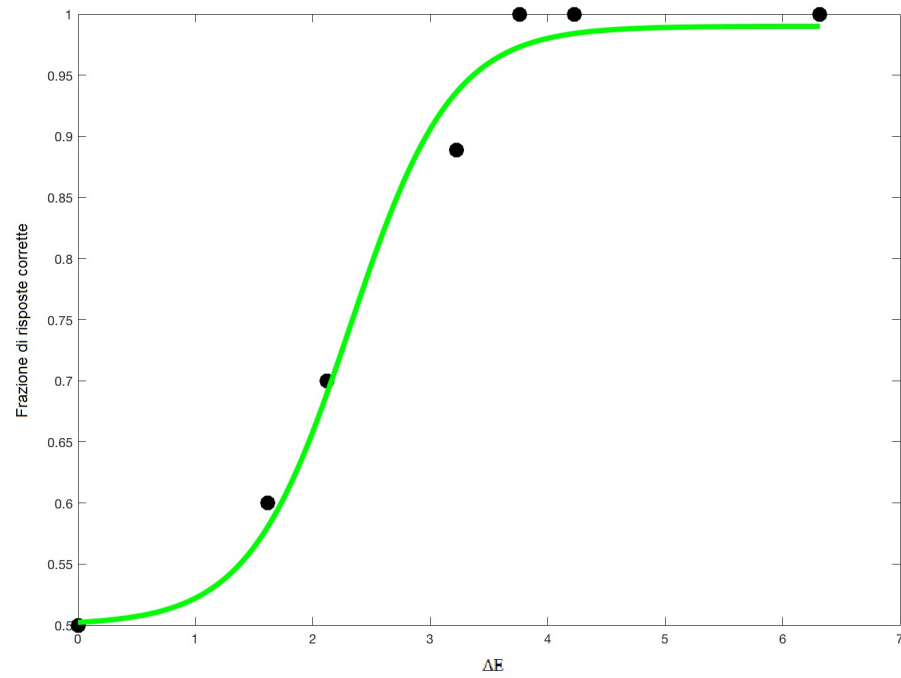
# Esperimento e compito del soggetto



# Esperimento e compito del soggetto

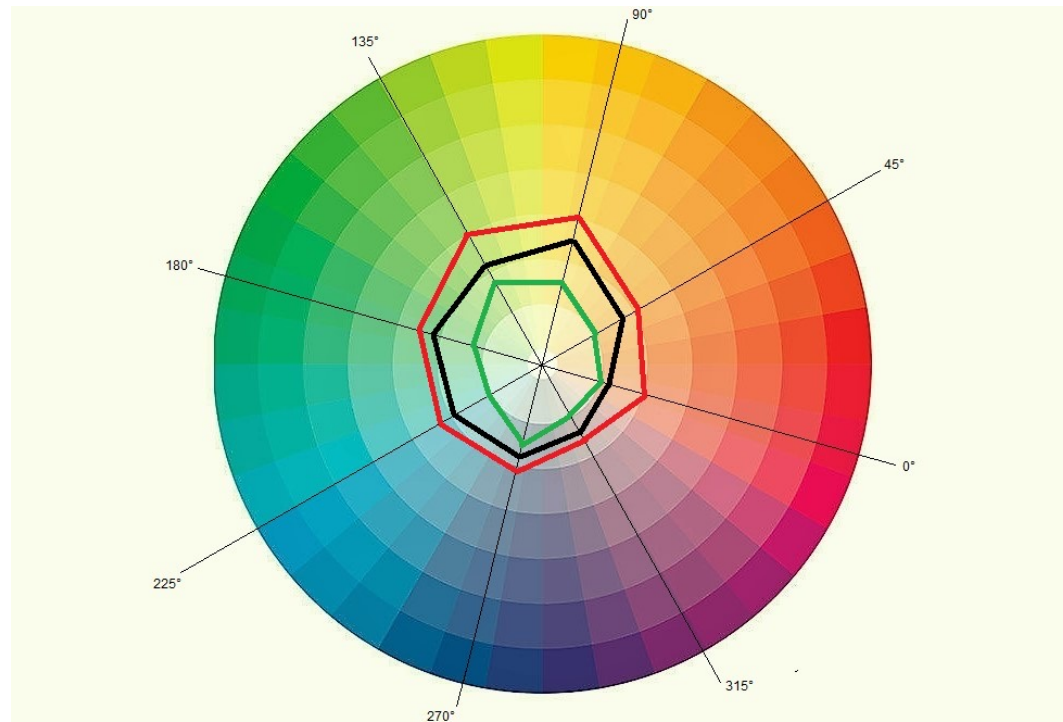


# Curva psicometrica

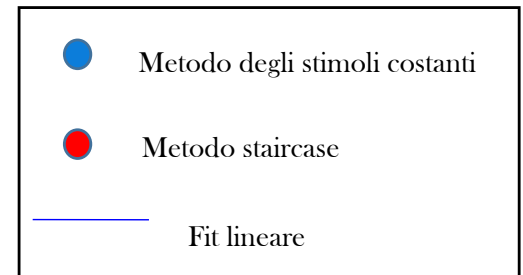
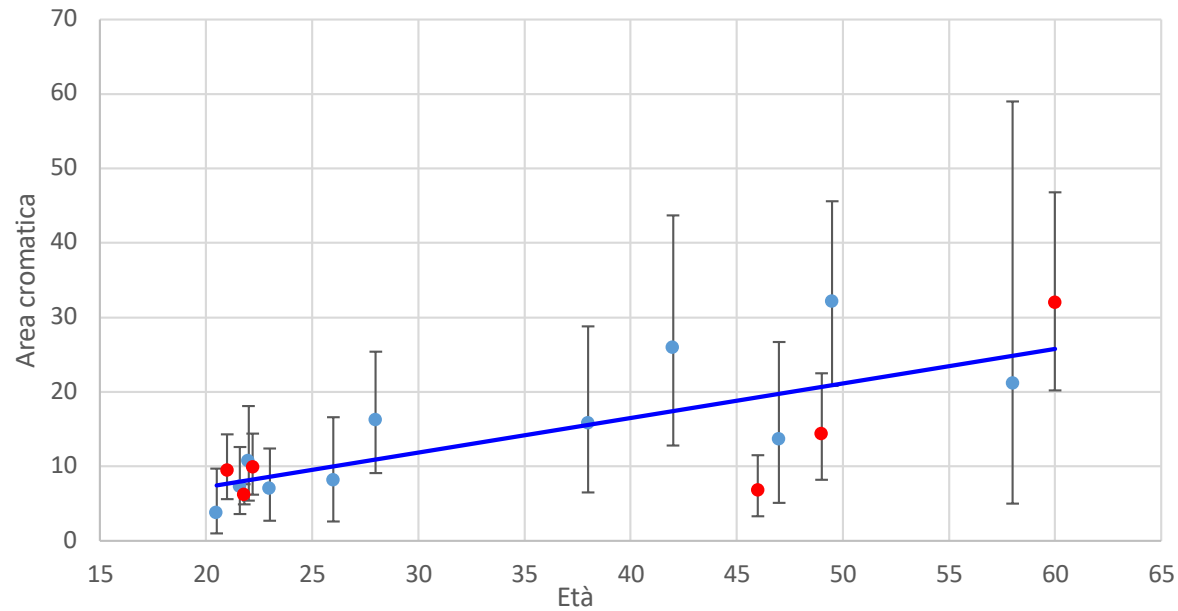




# Area cromatica



# Area cromatica in funzione dell'età

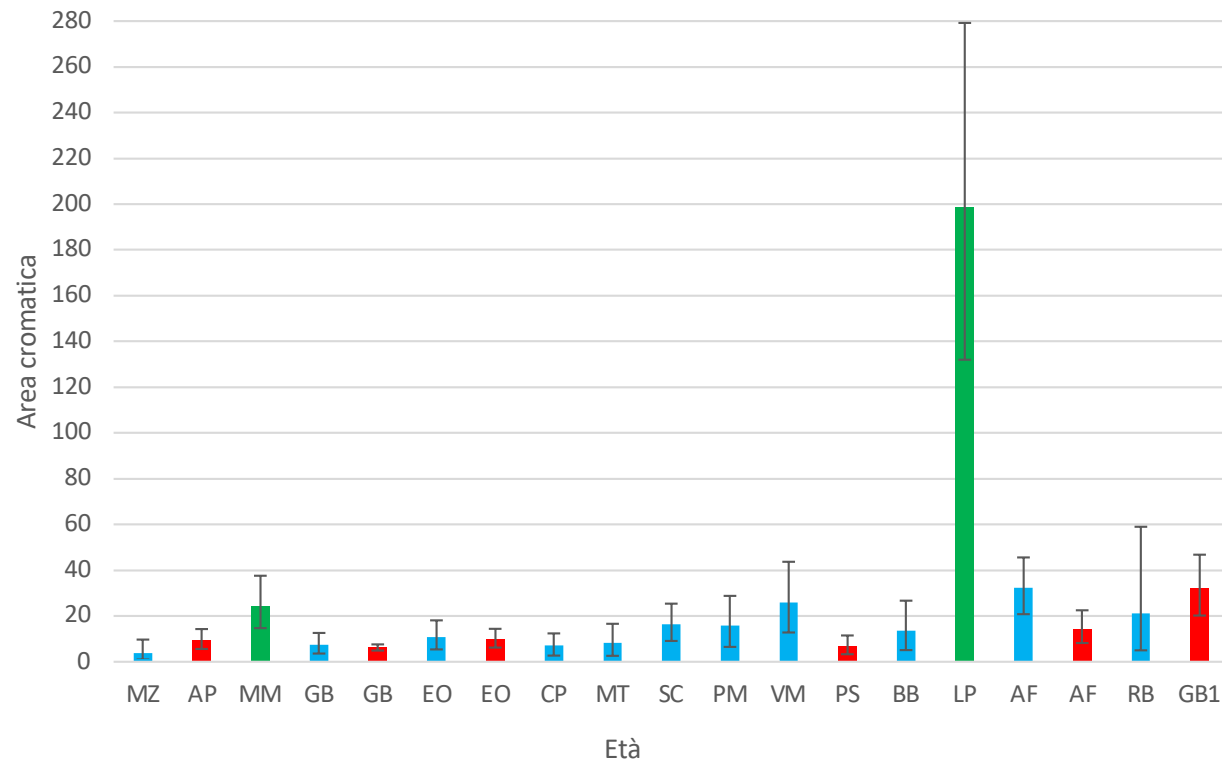


$$y = (0.46 \pm 0.1)x - (2.1 \pm 4.0)$$

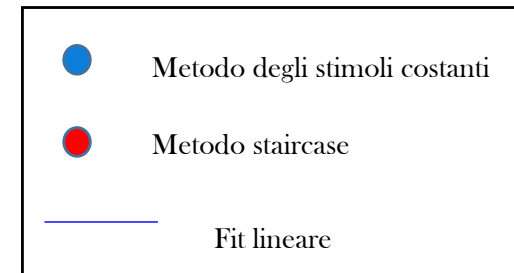
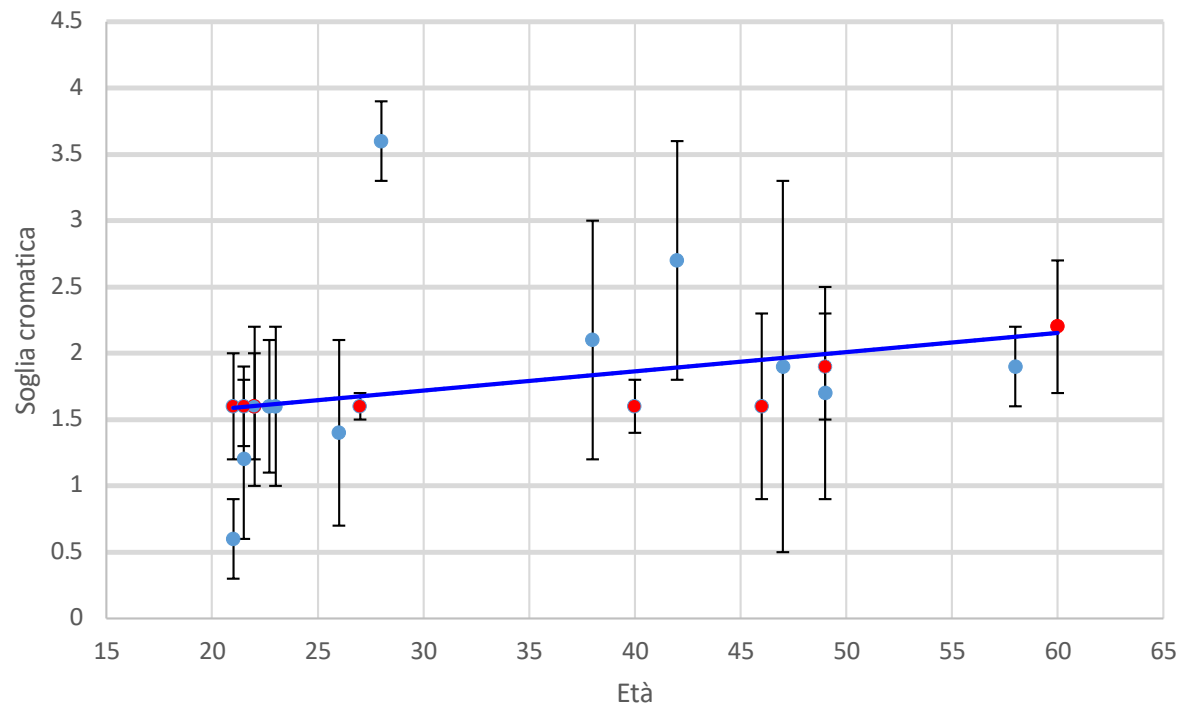
$$R^2 = 0.56$$

$$p = 0.0005$$

# Confronto tra aree cromatiche dei soggetti



# Soglie cromatiche in funzione dell'età



Angolo 0°, 45°, 180°: no correlazione con età

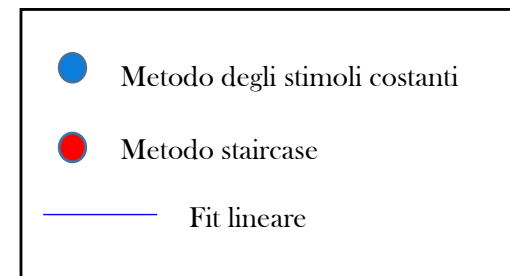
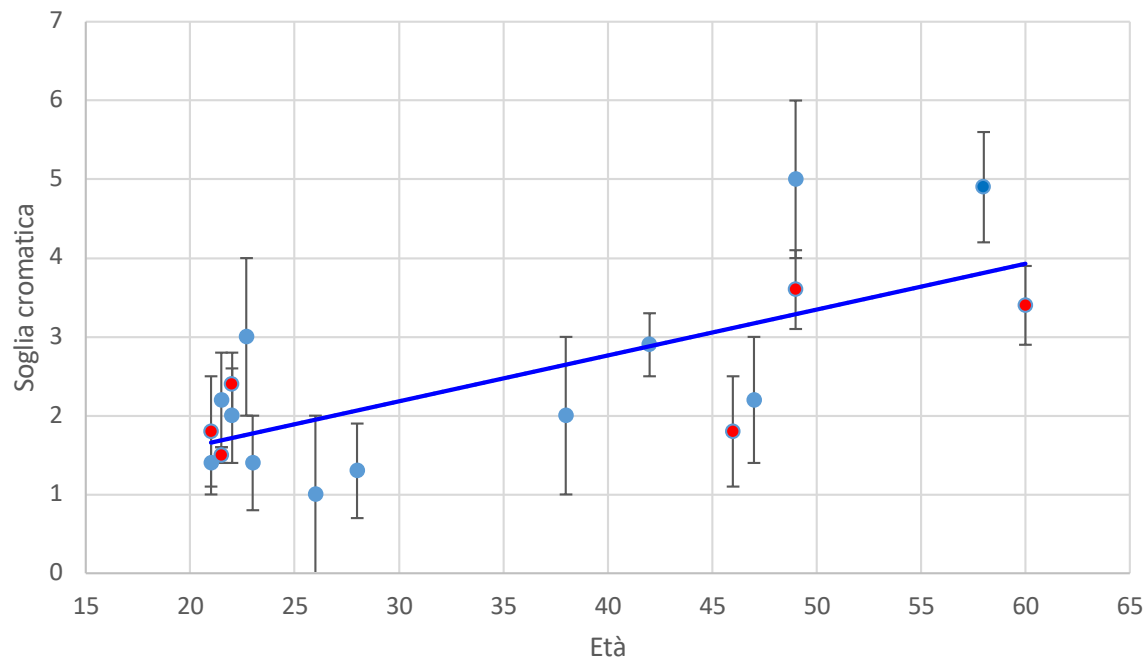
Angolo 0° (rosso):

$$y=(0.014\pm 0.009)x+(1.3\pm 0.3)$$

$$R^2=0.11$$

$$p = 0.15$$

# Soglie cromatiche in funzione dell'età



90°, 225°, 270° e 315°:  
correlazione con età

Angolo 270° (blu):

$$y = (0.06 \pm 0.01)x + (0.4 \pm 0.5)$$

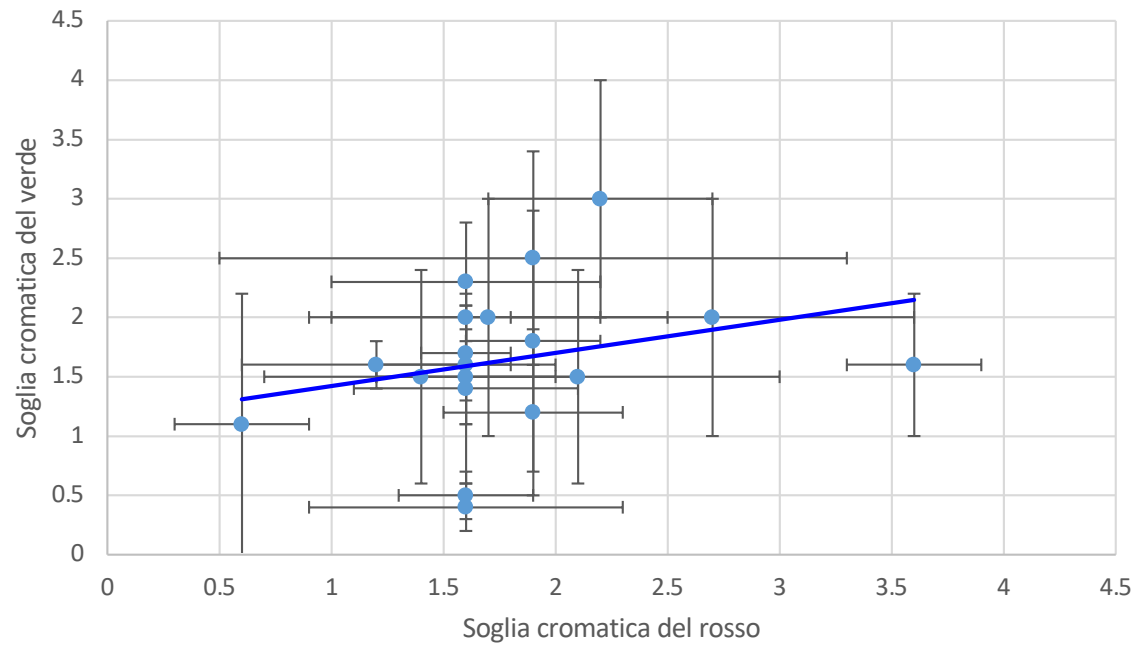
$$R^2 = 0.49$$

$$p = 0.01$$



# Correlazione tra soglie cromatiche

Correlazione tra soglie cromatiche del **rosso** e soglie del **verde**



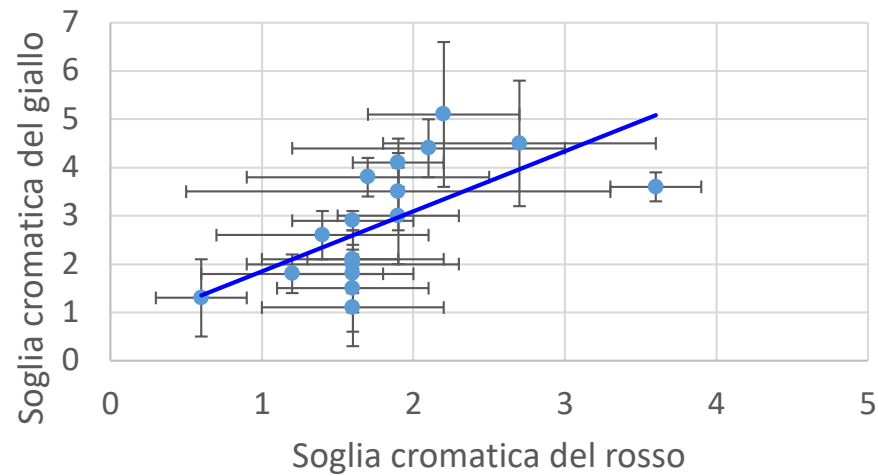
$$y = (0.3 \pm 0.2)x + (1.1 \pm 0.4)$$

$$R^2 = 0.075.$$

$$p = 0.26$$

# Correlazione tra soglie cromatiche

Rosso - Giallo

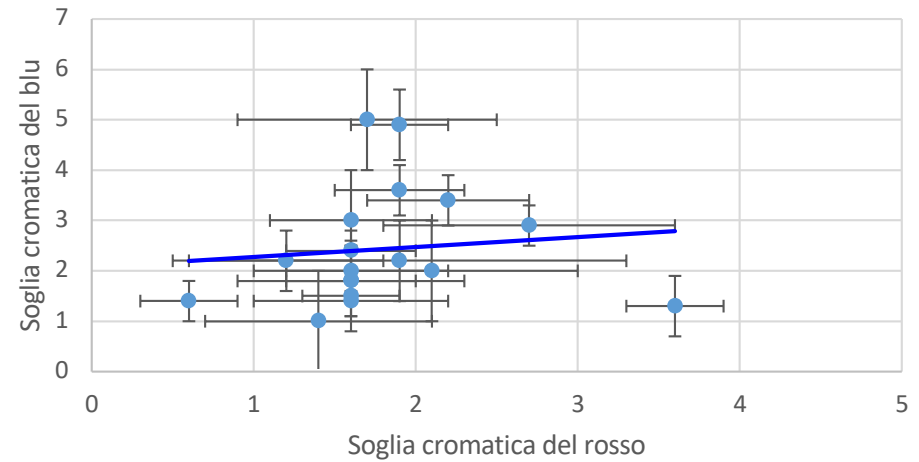


$$y=(1.2\pm 0.4)x+(0.6\pm 0.7)$$

$$R^2=0.4067$$

$$p=0.004$$

Rosso - Blu



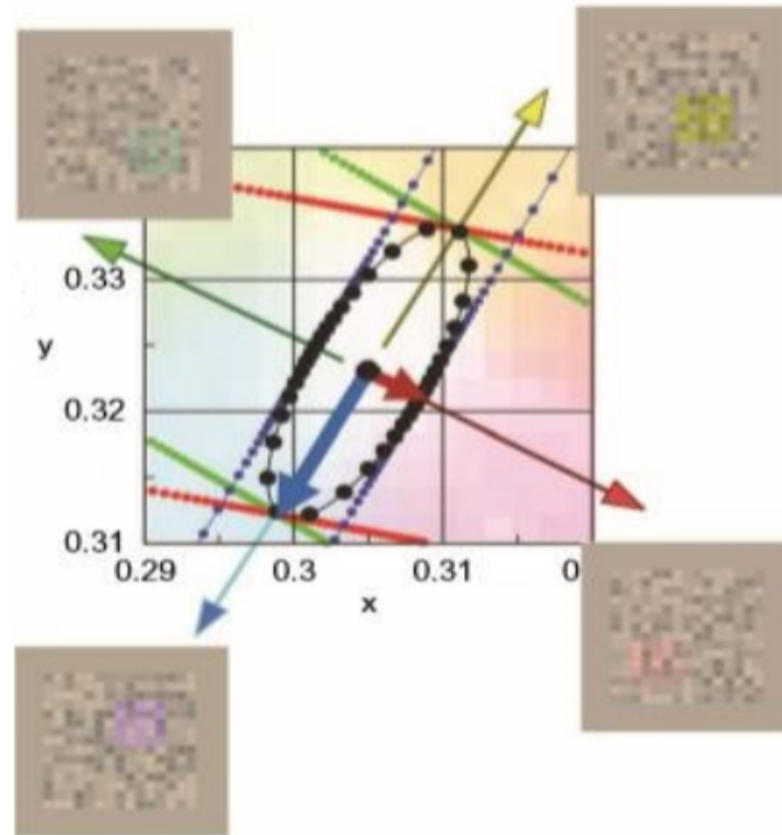
$$y=(0.6\pm 0.2)x+(0.9\pm 0.3)$$

$$R^2=0,48$$

$$p < 0.001$$



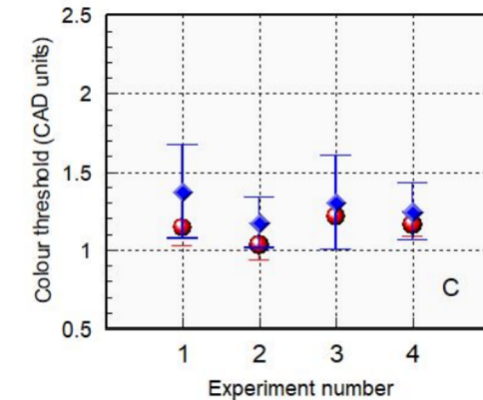
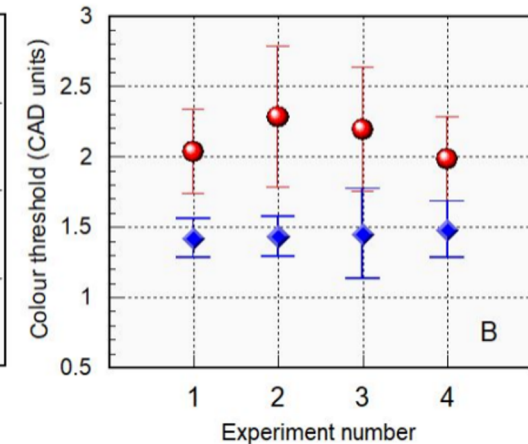
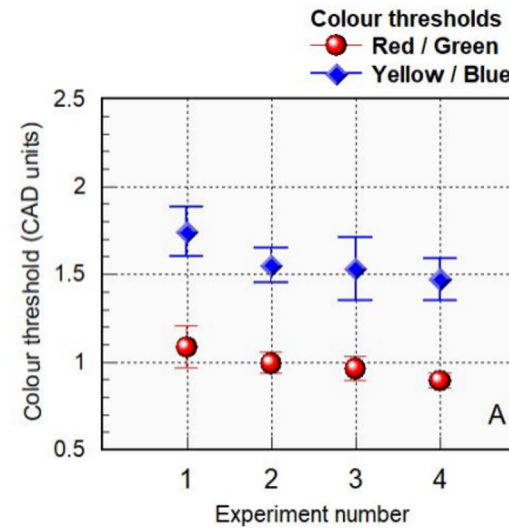
# Cad test



# Results

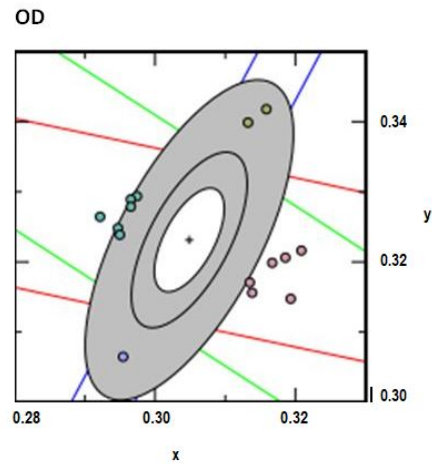


1. With display set as D65 illuminants
2. With display simulating lens 1
3. With display simulating lens 4
4. With display set as D65 illuminants and subjects wearing lens 1.

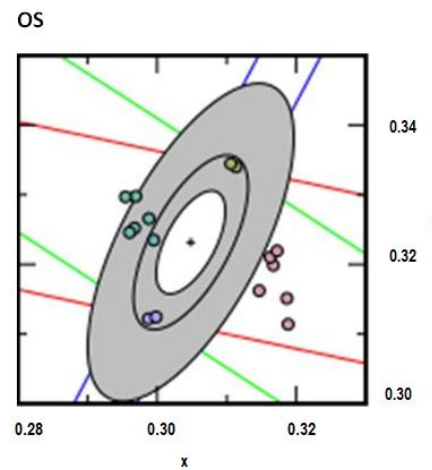
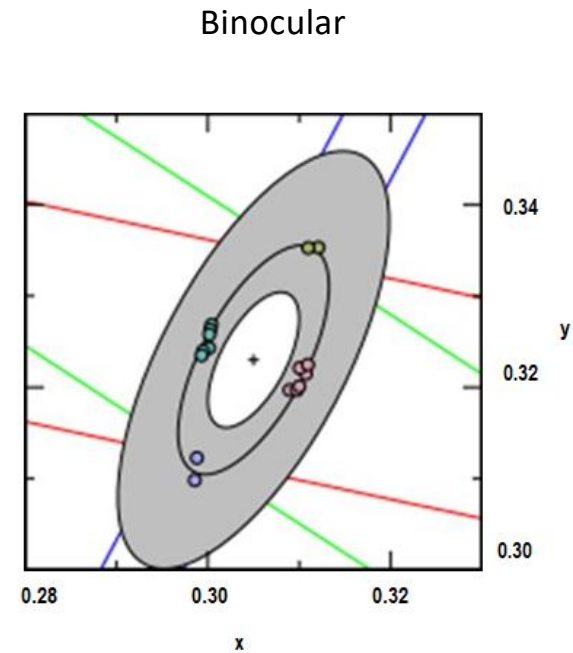




# An interesting subject



Right eye



Left eye

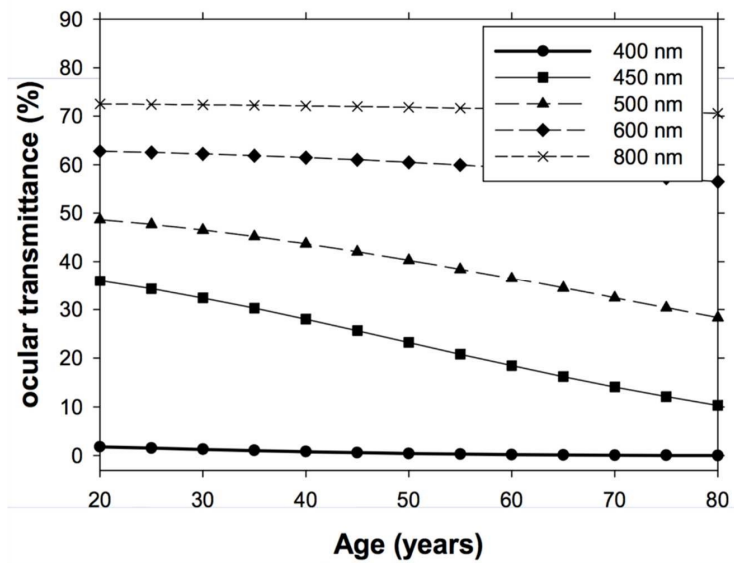
	<i>Binoculare</i>	<i>Monoculare</i>
RG	$1.34 \pm 0.02$	$2.6 \pm 0.1$
YB	$1.20 \pm 0.08$	$1.47 \pm 0.04$

Binocular summation  
index=1.94 (normal: less  
than 1.3)

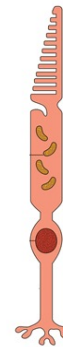
# Fattori che causano l'aumento delle soglie



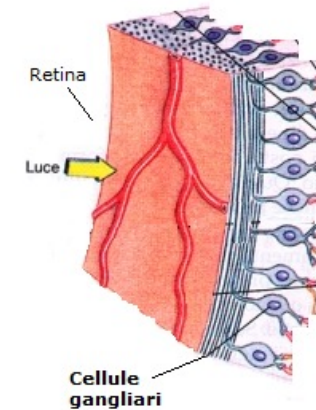
Ingiallimento del cristallino



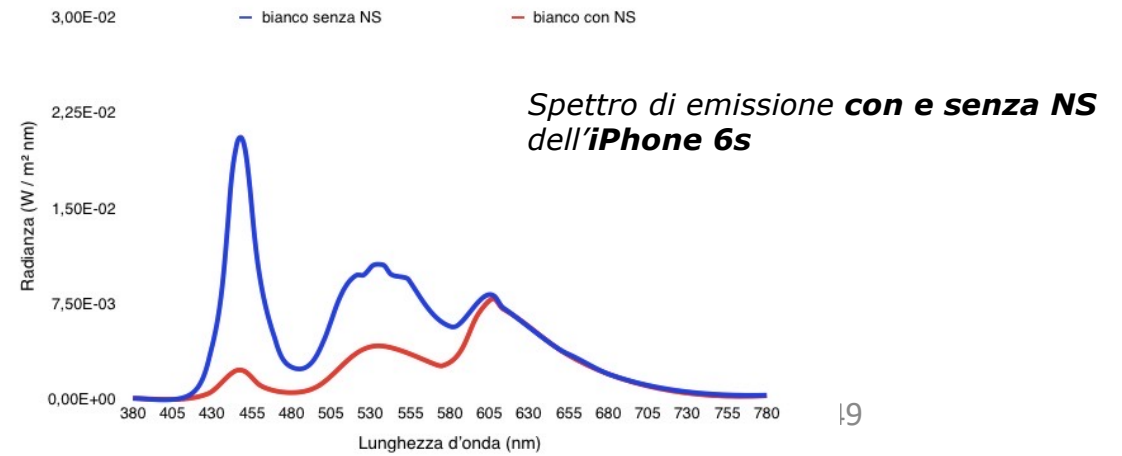
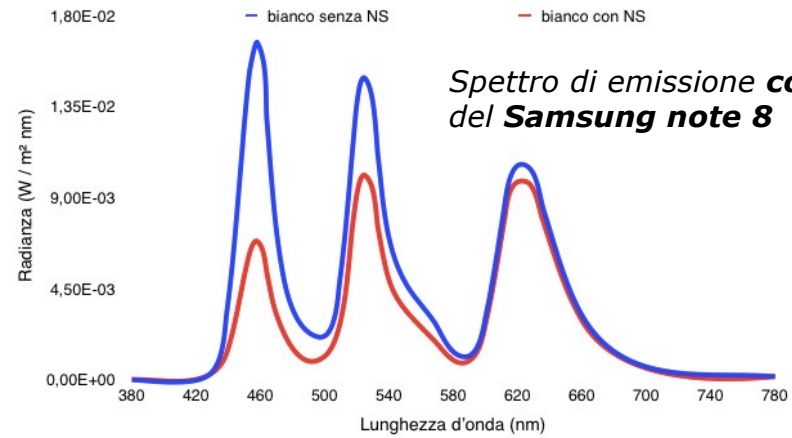
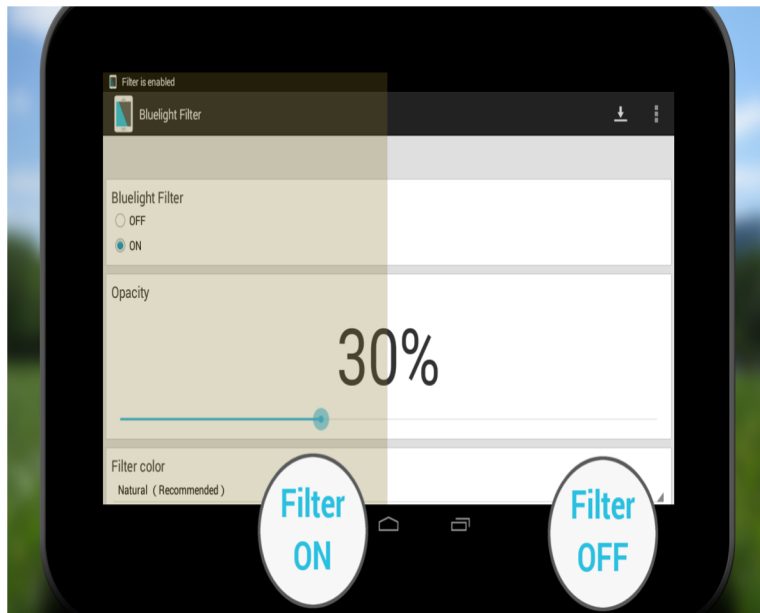
Riduzione della sensibilità dei coni



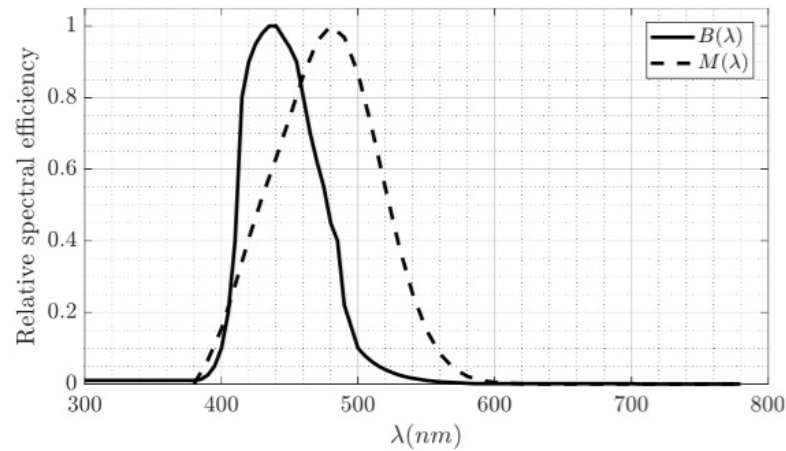
Perdita degli assoni delle cellule gangliari



# Night shift



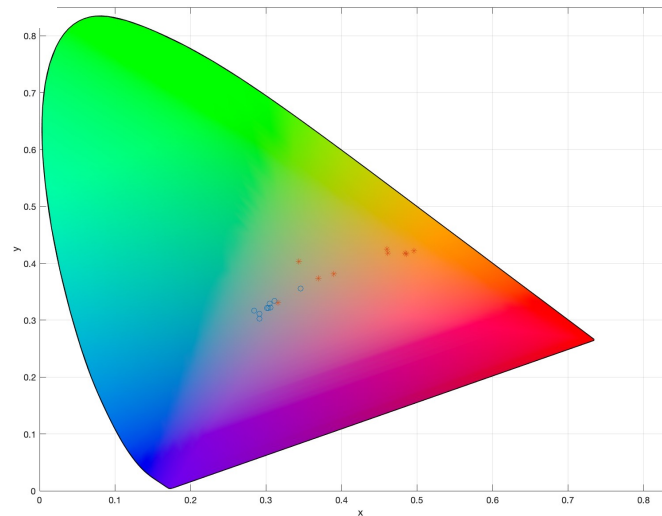
# Stima dell'efficacia del **Night Shift** sul ciclo circadiano



La curva tratteggiata  $M(\lambda)$  rappresenta

l'efficienza della radiazione nel bloccare la  
produzione di melatonina

Tipo cellulare	$EM$ senza NS	$EM$ con NS
Redmi	0.84	0.66
Huawei	0.90	0.51
Samsung Note 8	0.90	0.45
Iphone 6s	1.00	0.21
Samsung 8	0.64	0.18
Lg5	0.99	0.07
Samsung a7	0.73	0.17
Iphone xs	0.94	0.28
Ipad	0.67	0.15



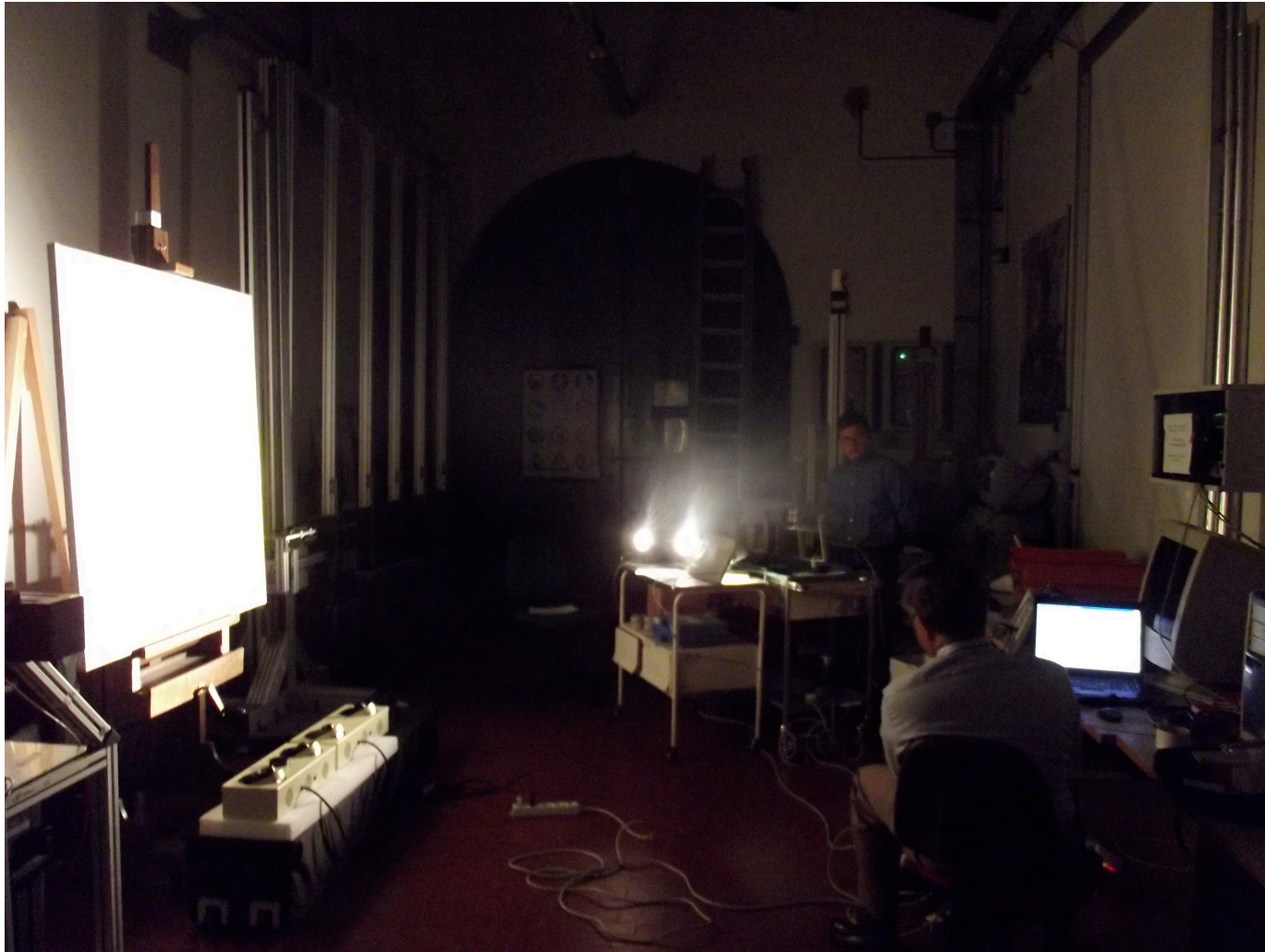
## Aim of the experiment

Evaluating subjective preferences regarding lighting in front of a painting





## Svolgimento dell'esperimento



## Paintings selected for the experiment



*“Madonna del Granduca”*

Raffaello (1504)

Olio su tavola 84,4 X 55,9 cm



## Paintings selected for the experiment



*“Madonna del velo”*

Anonimo (1500)

Olio su tavola 120 X 90 cm

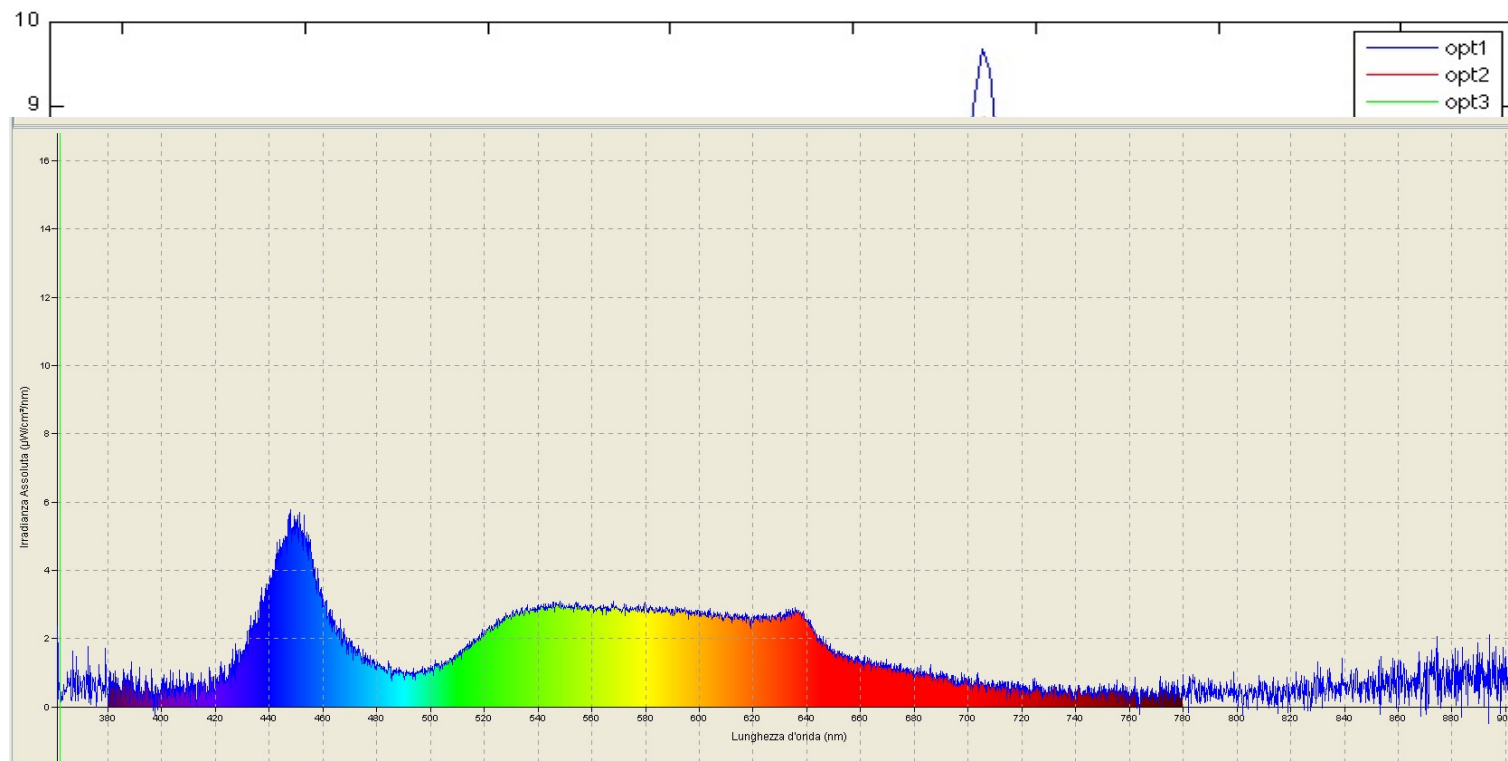
## Paintings selected for the experiment



*“L’Assoluto della luce”*  
di Giovanna Rasario (2010)

# Lighting

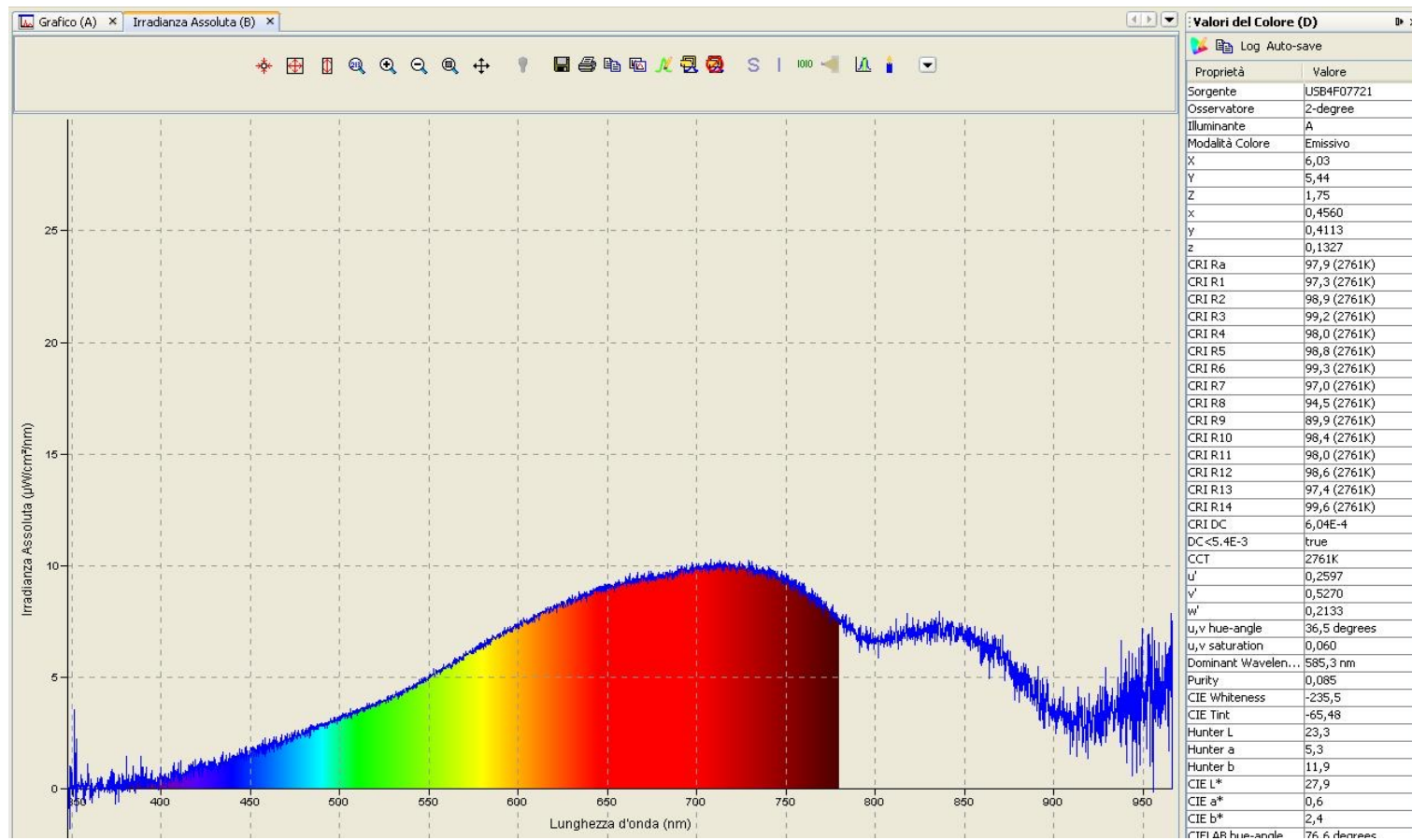
Optagon – Targetti: Tunable LED source



**Full Spectrum Modulated Light**

# Lighting

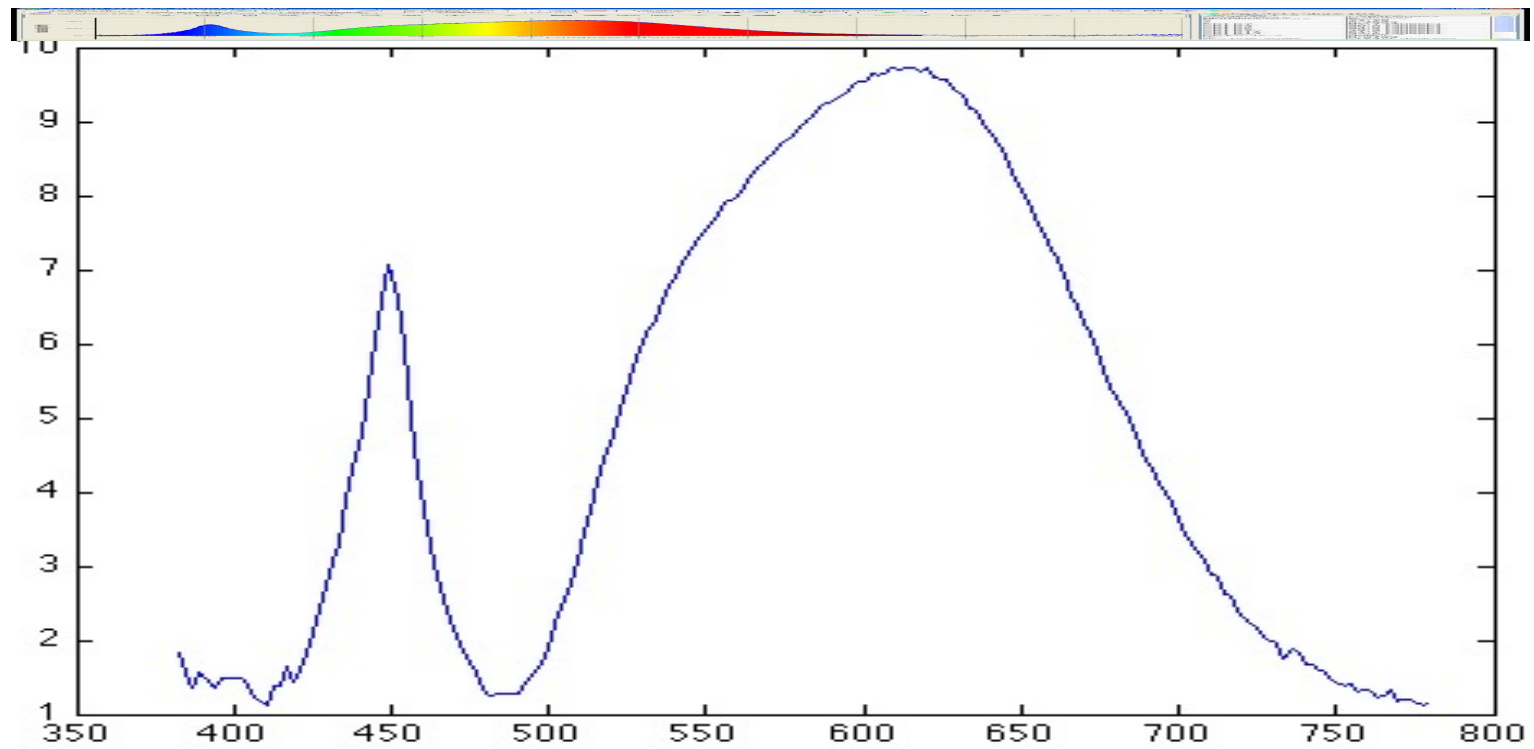
## Halogen lamp





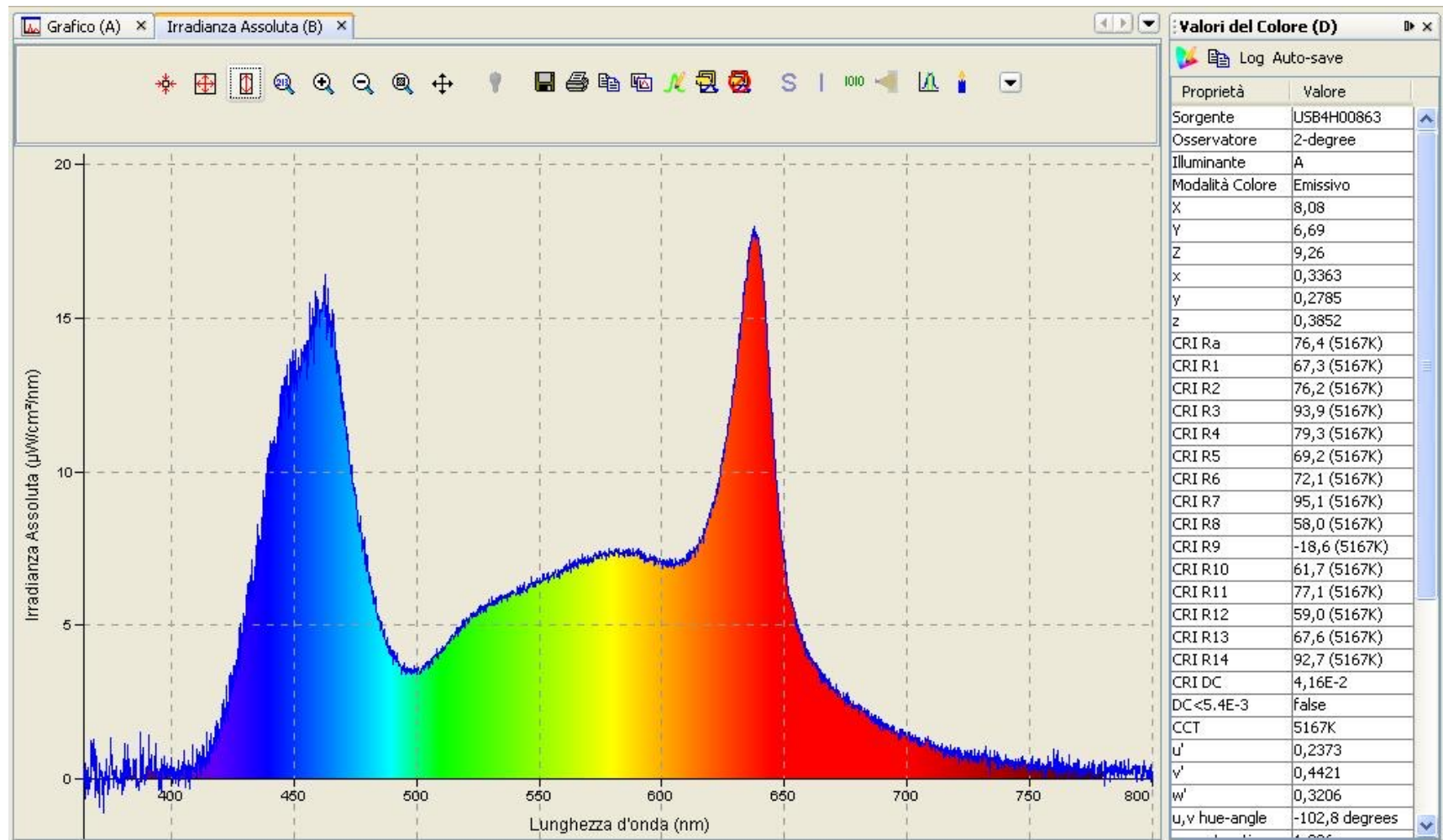
# Lighting

LED 3200 K



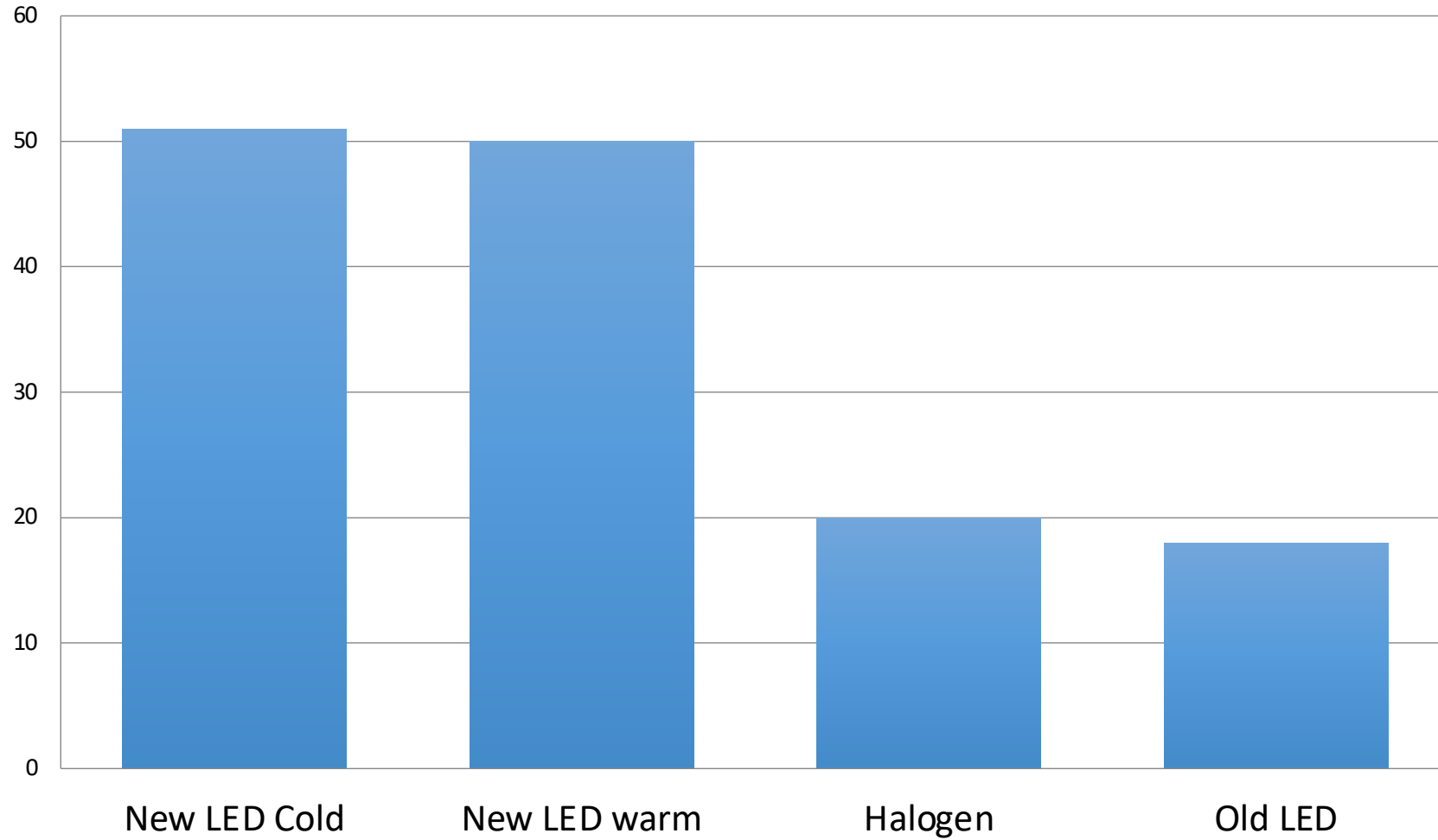
# Lighting

## Targetti RUTA



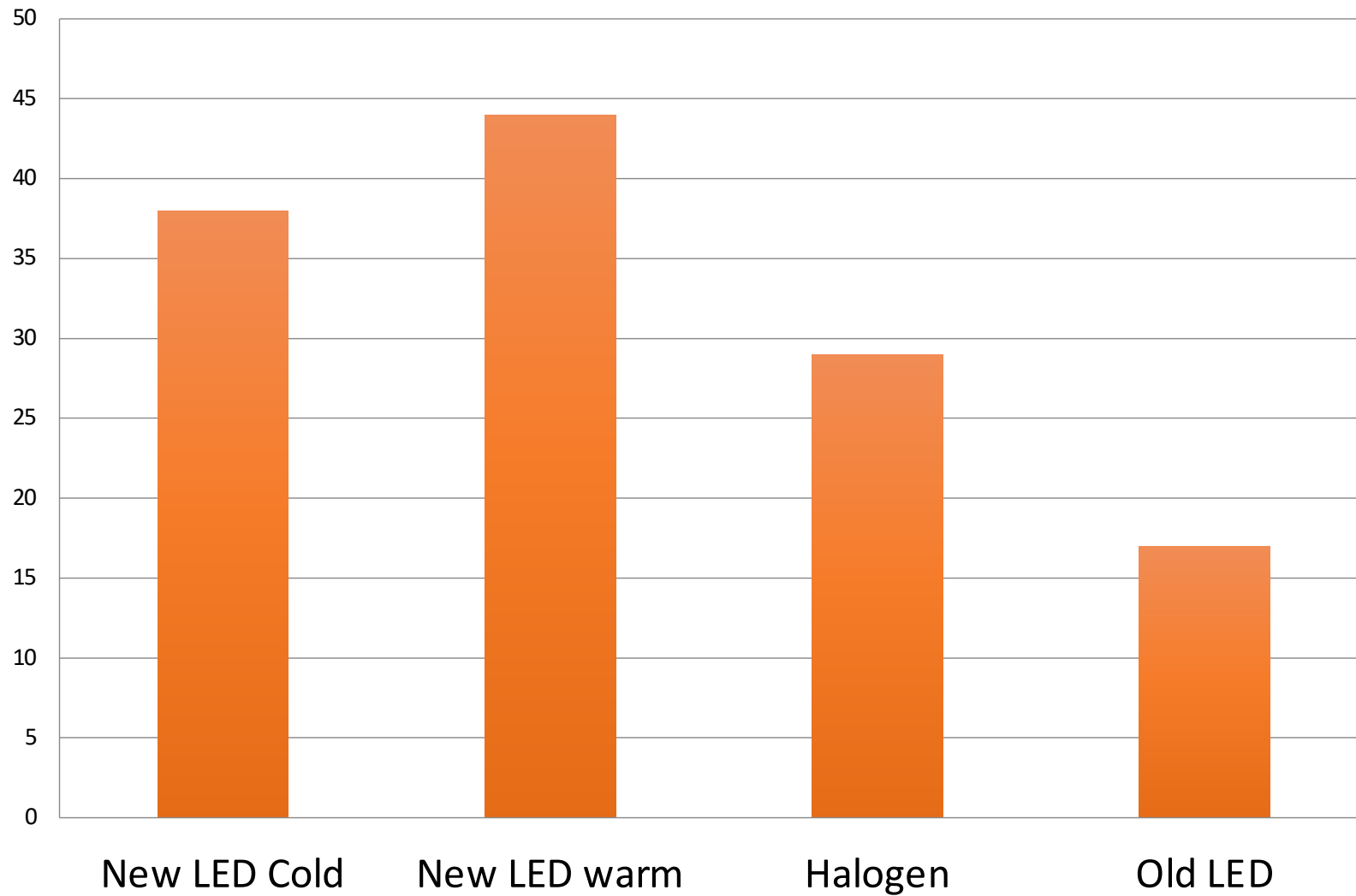
# Preferences

## Preferences for Raffaello

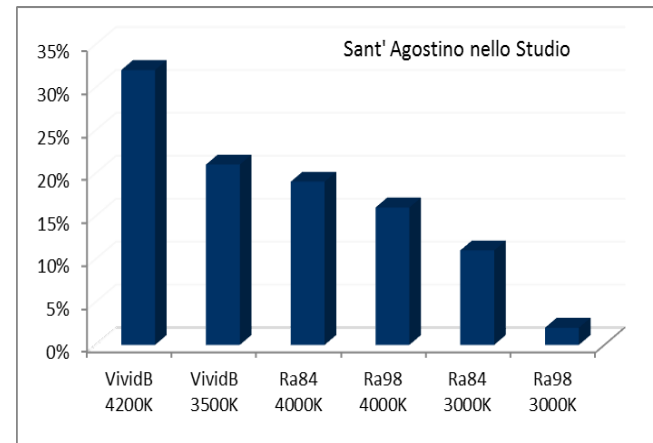
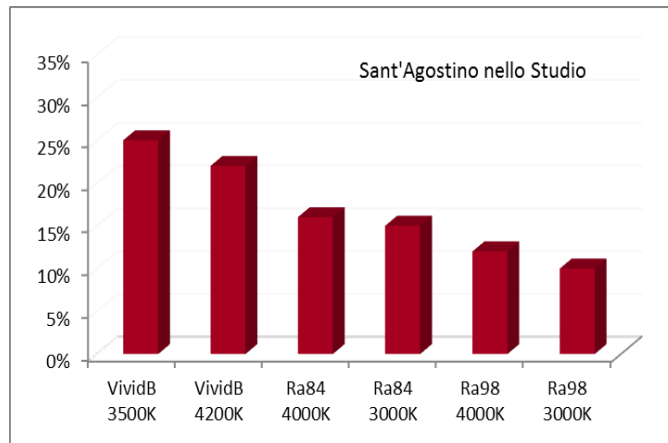


# Lighting preferences

## Opera di Giovanna Rasario (2000)



# Color rendering index is not good nowadays



# Alcune domande



Cosa è il bianco?

Vediamo tutti i colori allo stesso modo?

Nello spettro elettromagnetico dove sta il marrone?

I daltonici possono guarire?





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